

# Analyzing the M/G/1 Queue with a Branching Process

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Reading Group "Network Theory"  
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M/G/1 queue

Branching process

Stability

Recurrence and transience

Positive recurrence

Related work and references

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# The M/G/1 queue with FCFS service discipline



M The arrival process is Poisson

→ Arrival rate  $0 < \lambda < +\infty$

G The service times are i.i.d. with a general distribution

→ Mean service time  $0 < \frac{1}{\mu} < +\infty$

1 A single server

? Infinite queue length

FCFS Customers leave in their arrival order

# More on Poisson processes



- Exponentially distributed inter-arrival times

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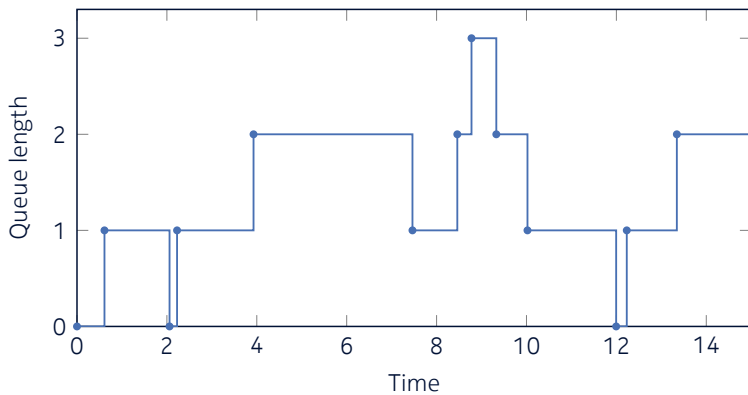
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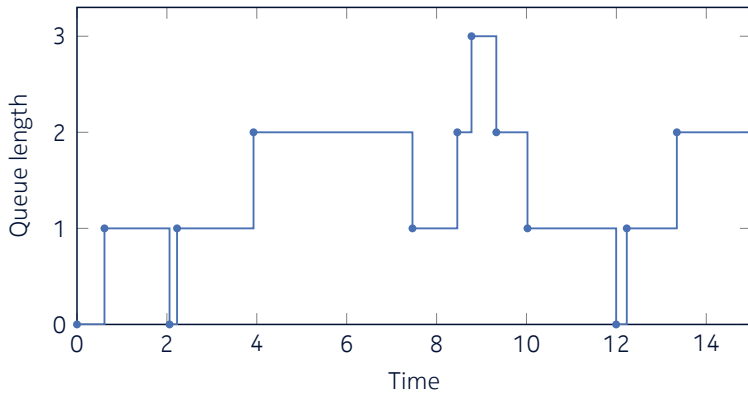
# Queue state

- $X_t$  = number of customers in the queue at time  $t$
- $(X_t)_{t \geq 0}$  is not a Markov process (in general)



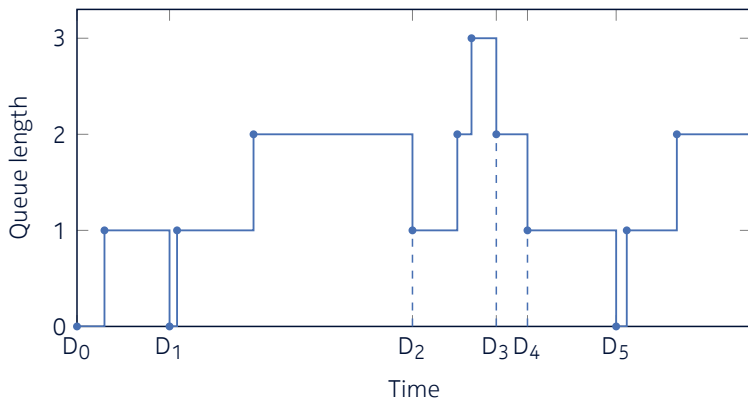
# Departure time $D_n$

- $D_n$  = departure time of the n-th customer
- $D_n$  is a regeneration point of  $(X_t)_{t \geq 0}$



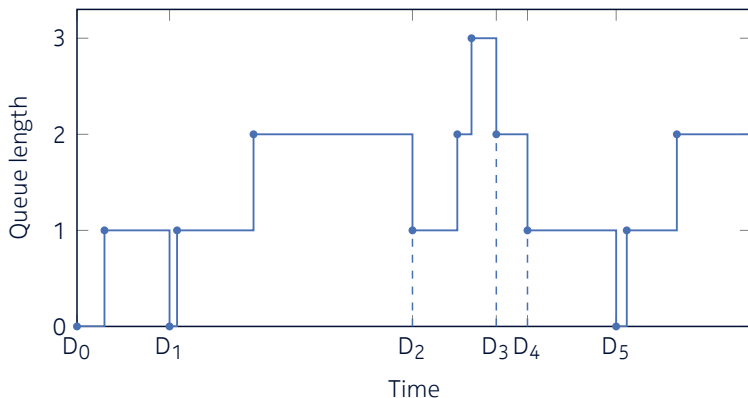
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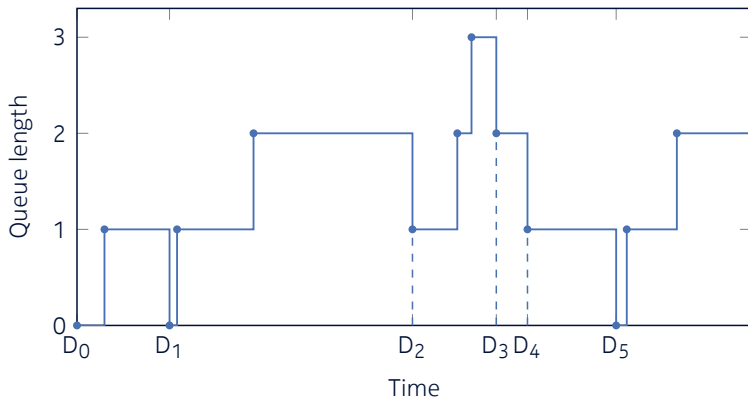
# Chain embedded at departure times

- $Y_n = X_{D_n}$  number of customers left behind customer  $n$
- $(Y_n)_{n \in \mathbb{N}}$  is a Markov chain



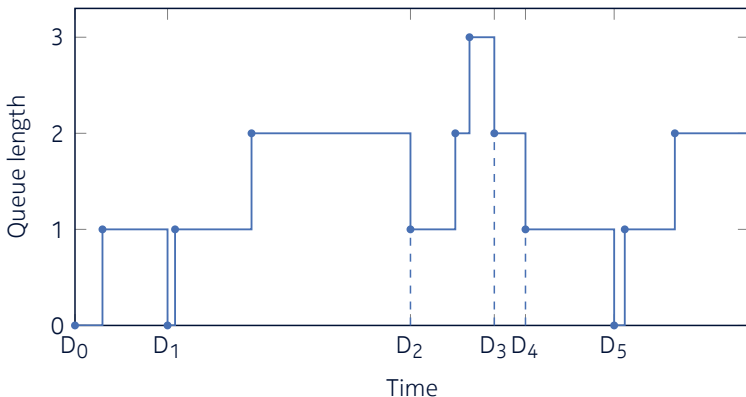
# Chain embedded at departure times

- Because of the FCFS assumption,  
 $Y_n$  = number of customers that arrived since customer  $n$  entered the queue



# Chain embedded at departure times

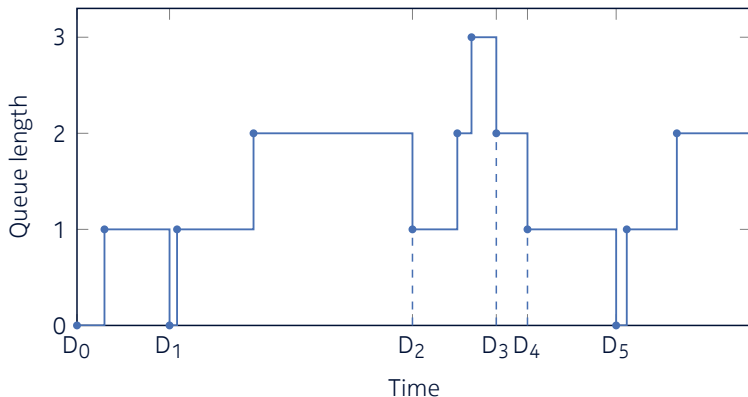
- Because of the FCFS assumption,  
 $Y_n - Y_{n-1} + 1 = \text{number of customers that arrived between the departures of customers } n-1 \text{ and } n$





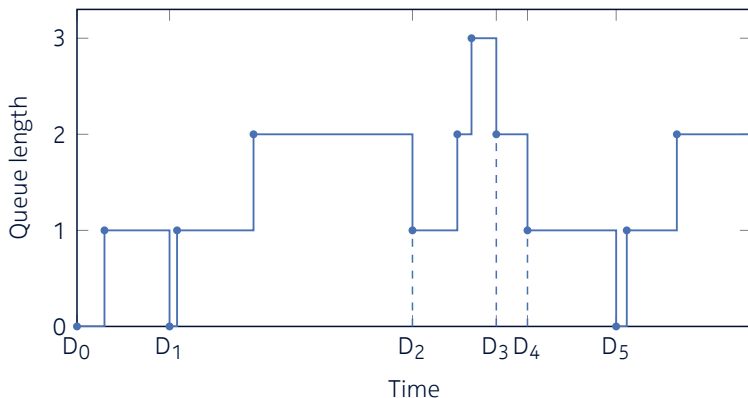
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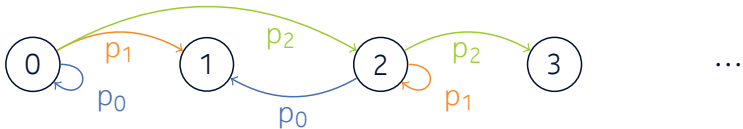


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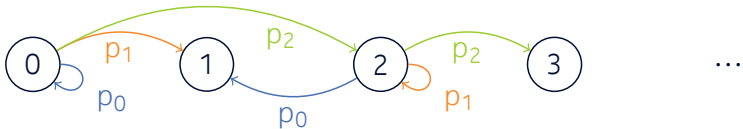
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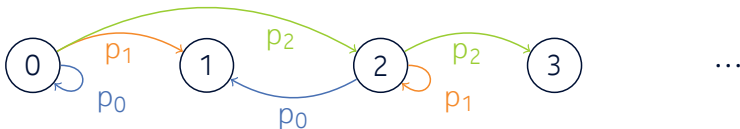
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- Transition matrix :

$$\begin{pmatrix} p_0 & p_1 & p_2 & p_3 & \dots & p_k & \dots \\ p_0 & p_1 & p_2 & p_3 & \dots & p_k & \dots \\ & p_0 & p_1 & p_2 & \dots & & p_k & \dots \\ & & p_0 & p_1 & \dots & & & p_k & \dots \\ & & & p_0 & \dots & & & & p_k & \dots \end{pmatrix}$$

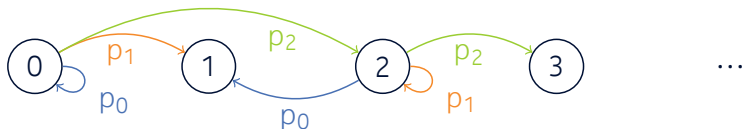
# Properties of $(Y_n)_{n \in \mathbb{N}}$



- Irreducible

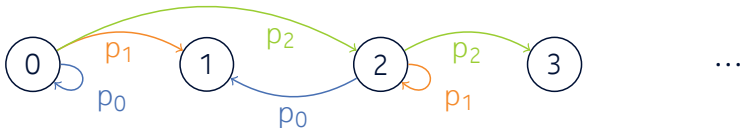
- All the states of  $(Y_n)_{n \in \mathbb{N}}$  have the same nature (positive recurrent, null recurrent or transient)
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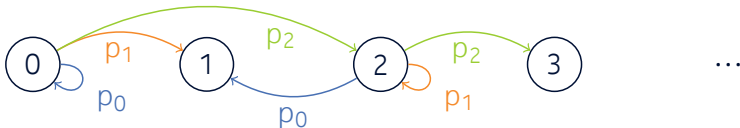
- Irreducible
  - All the states of  $(Y_n)_{n \in \mathbb{N}}$  have the same nature (positive recurrent, null recurrent or transient)
  - We just need to know the nature of state 0
- Aperiodic
  - If  $(Y_n)_{n \in \mathbb{N}}$  is positive recurrent, then it is also ergodic

# Stability of $(Y_n)_{n \in \mathbb{N}}$



- State 0 is recurrent
  - ⇔ If the queue starts empty, then with probability 1 it empties out an infinite number of times
  - ⇔ If the queue starts empty, then with probability 1 it eventually empties out

# Stability of $(Y_n)_{n \in \mathbb{N}}$

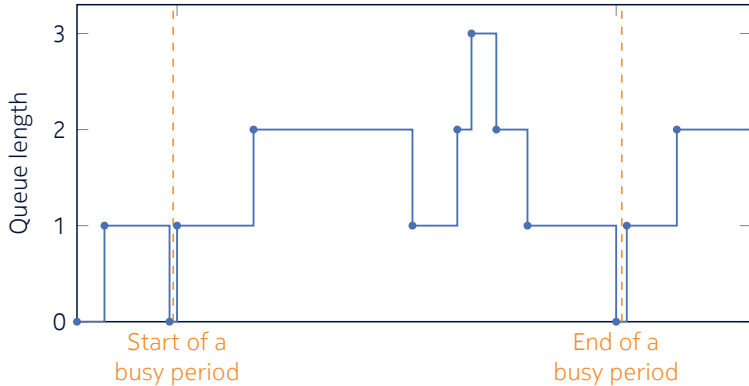


Assume that state 0 is recurrent.

- State 0 is positive recurrent
  - ⇔ If the queue starts empty, then the mean time until it empties out again is finite
- State 0 is null recurrent
  - ⇔ If the queue starts empty, then the mean time until it empties out again is infinite

# Busy period

- We just need to look at one busy period of the queue.



M/G/1 queue

Branching process

Stability

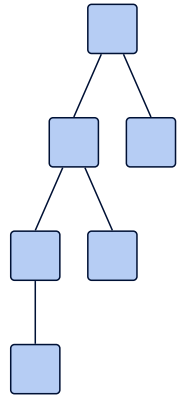
Recurrence and transience

Positive recurrence

Related work and references

# Definition

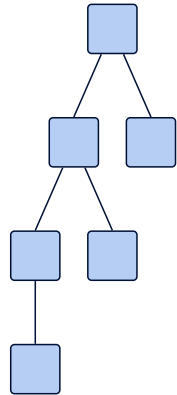
- Random tree





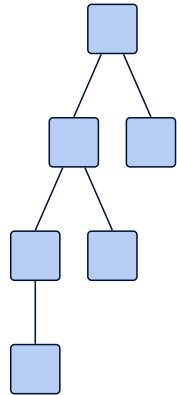
# Definition

- Random tree
- One node at generation 0



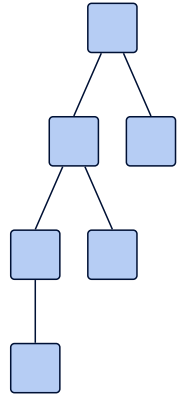
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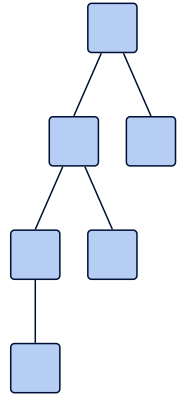
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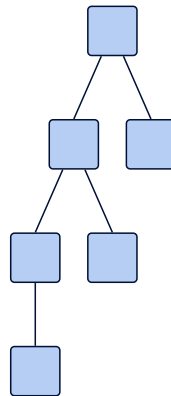
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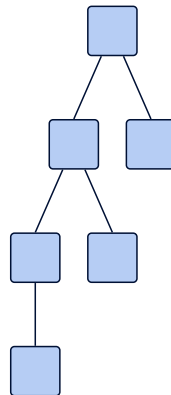
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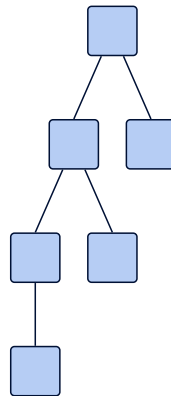
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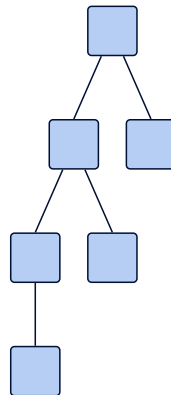
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- Mean number of children per node  $\rho < +\infty$



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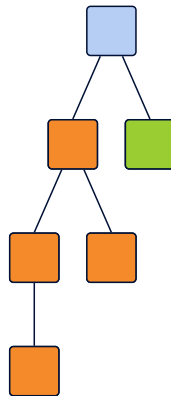
- ⚠ Given the number of children of the root, the subtrees rooted at these nodes are independent and have the same distribution as the initial tree



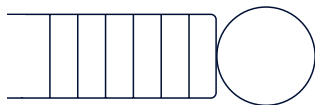


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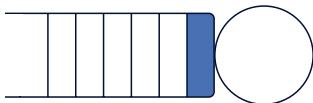
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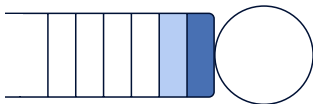
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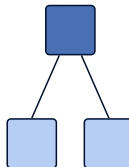
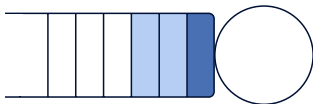
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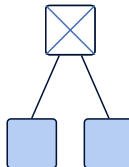
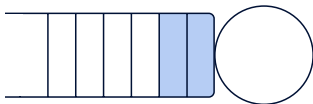
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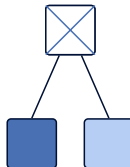
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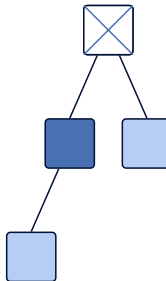
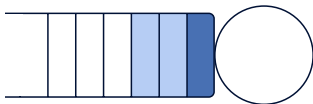
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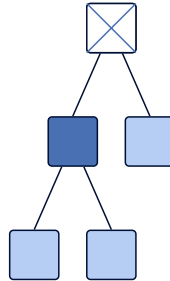
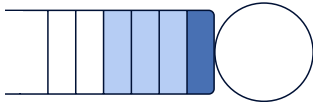


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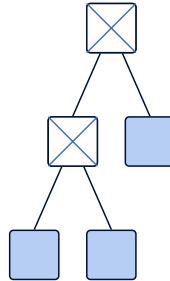
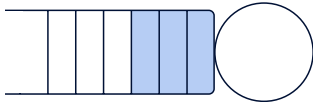




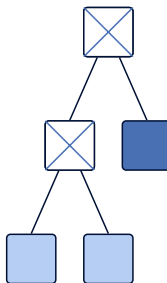
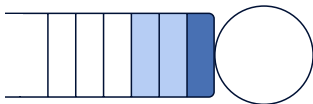
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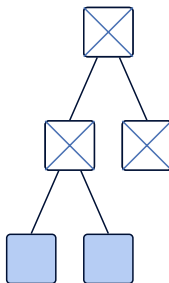
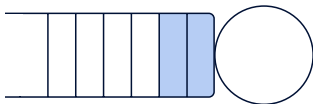
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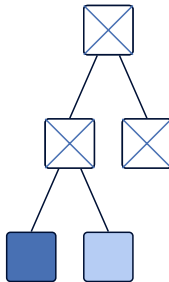
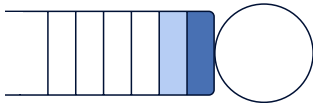
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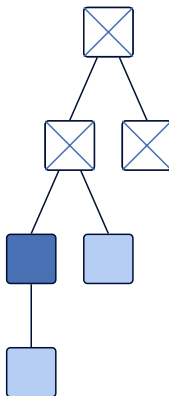
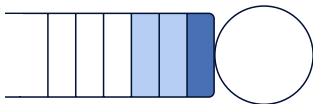
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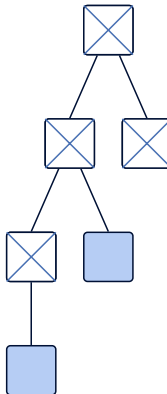
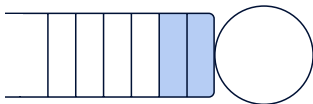
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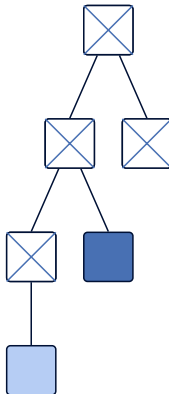
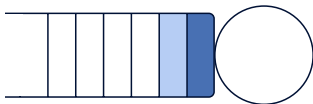
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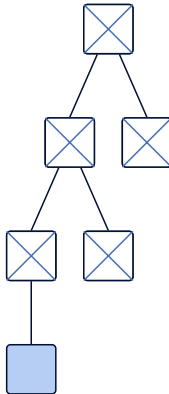
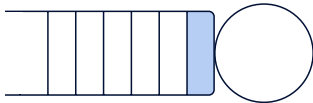


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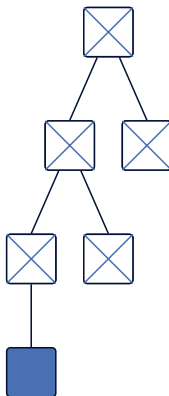
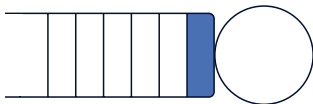




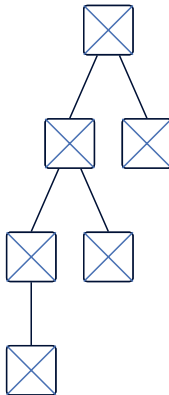
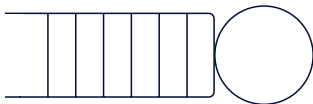
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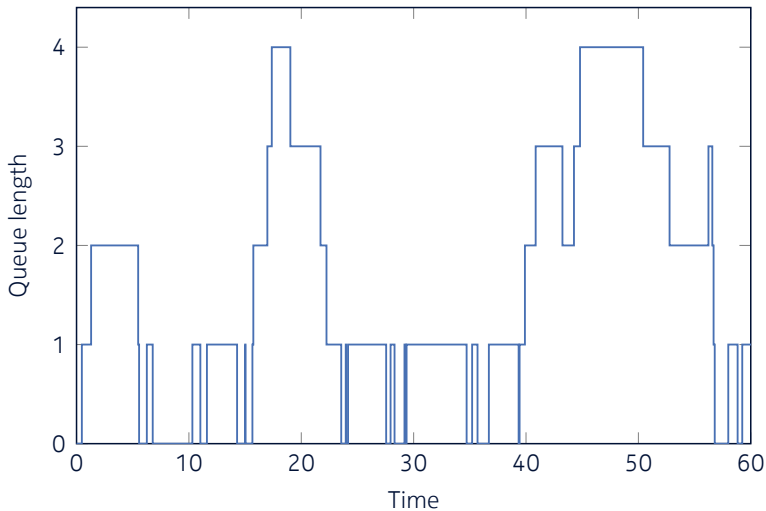
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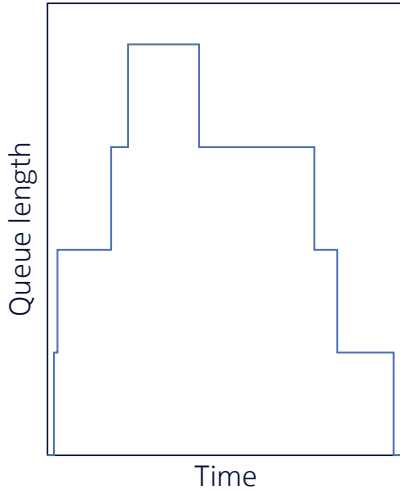
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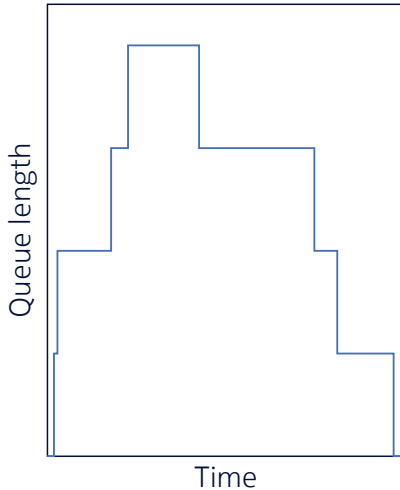
# Queue fluctuation with time



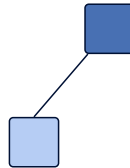
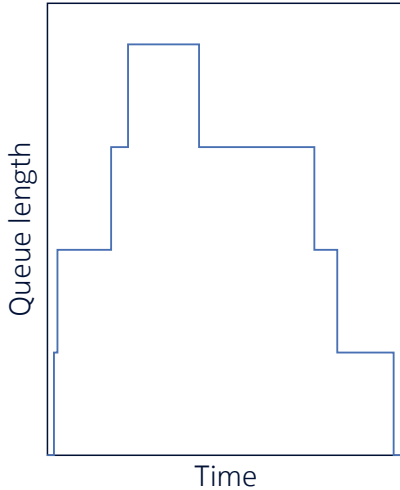
# Building the tree



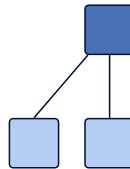
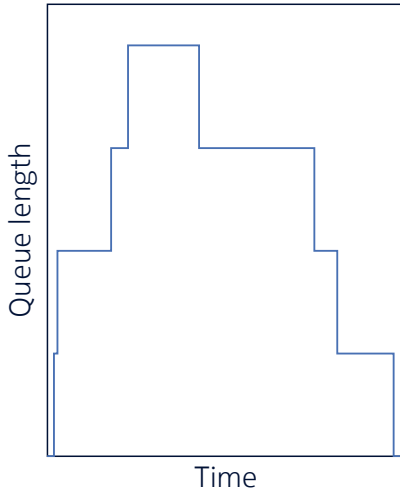
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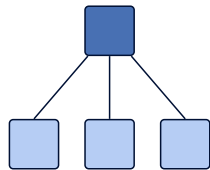
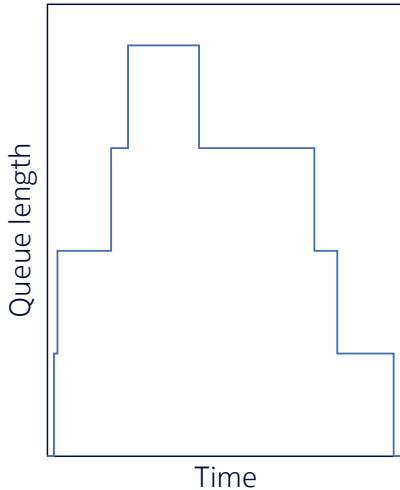


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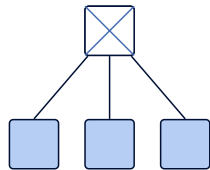
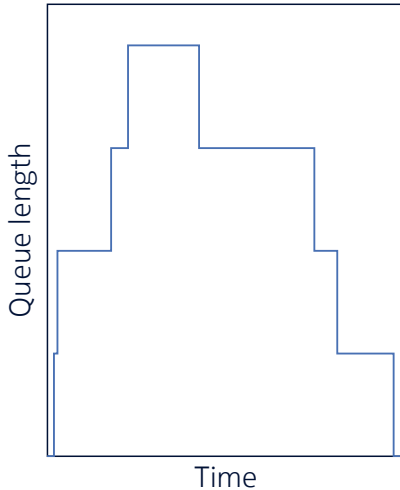




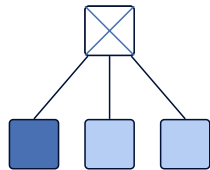
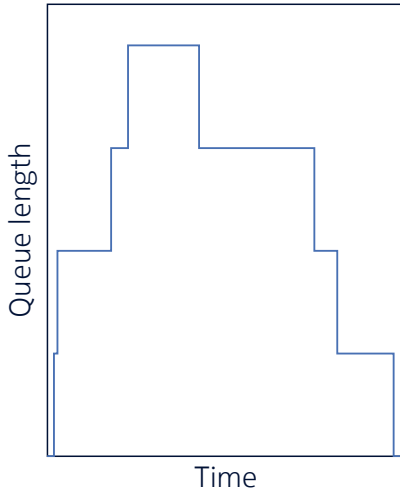
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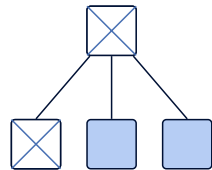
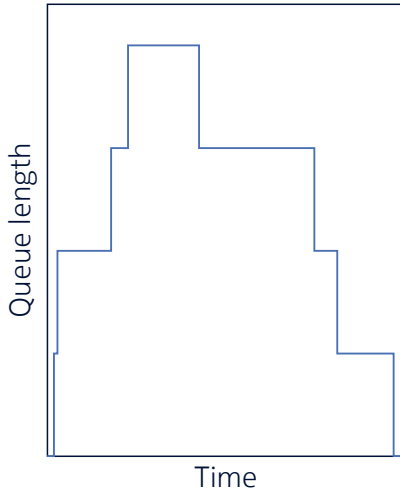
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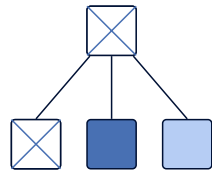
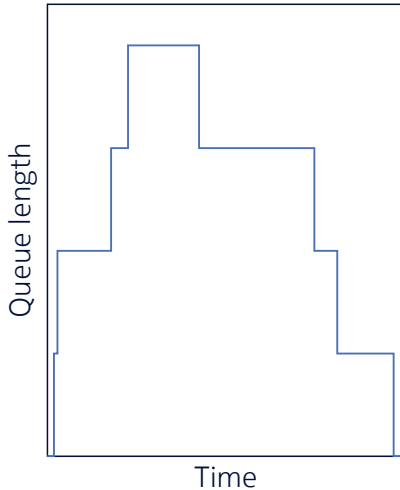
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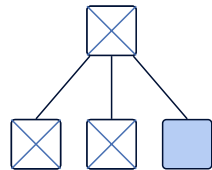
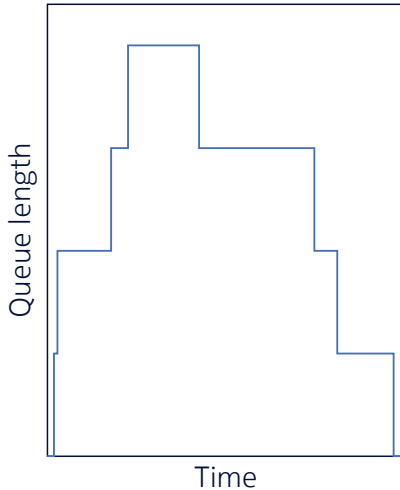
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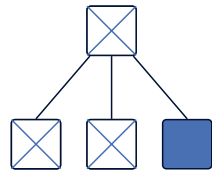
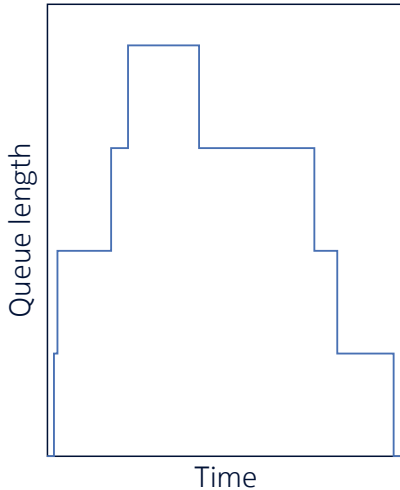
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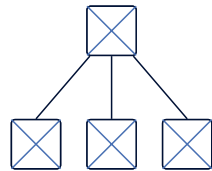
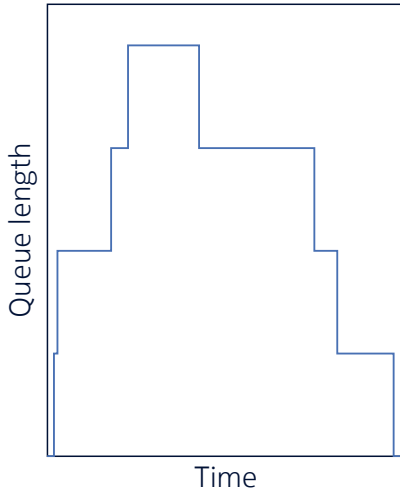
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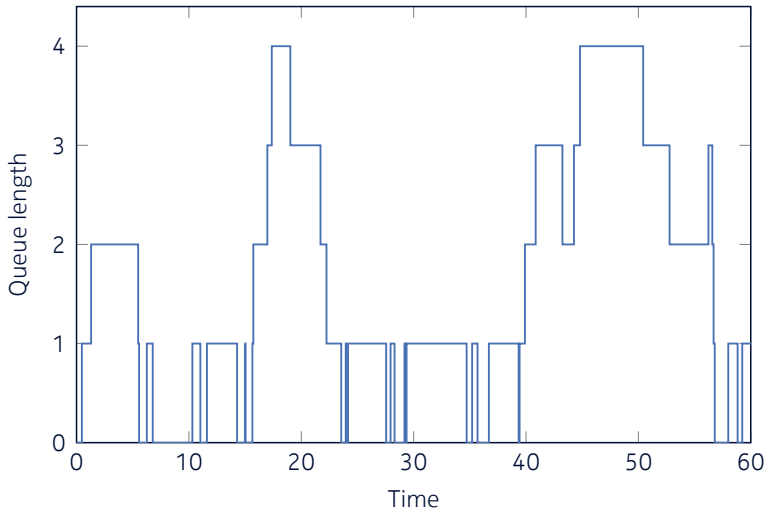


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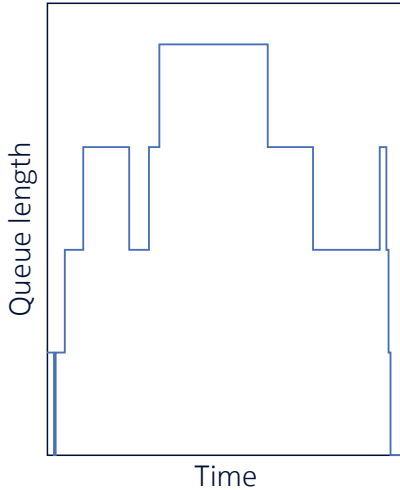




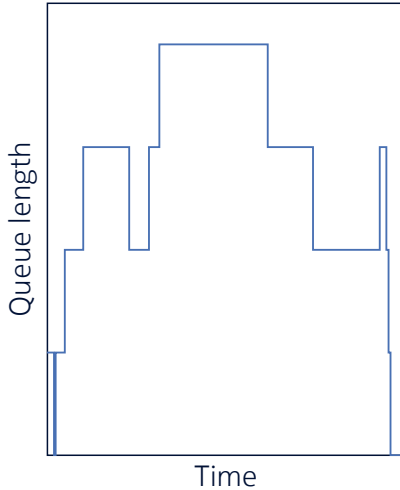
# Realization



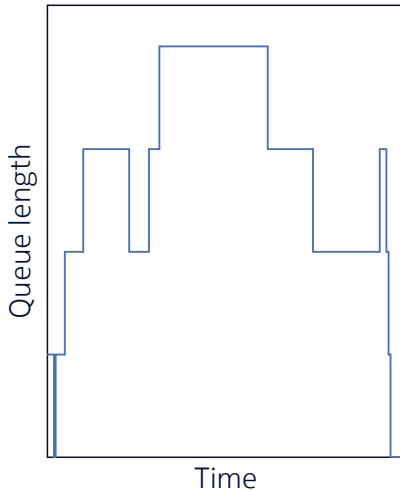
# Building the tree



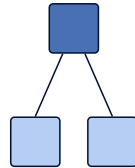
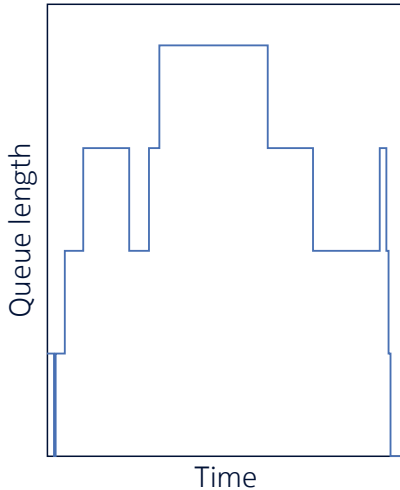
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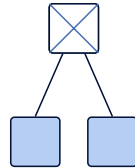
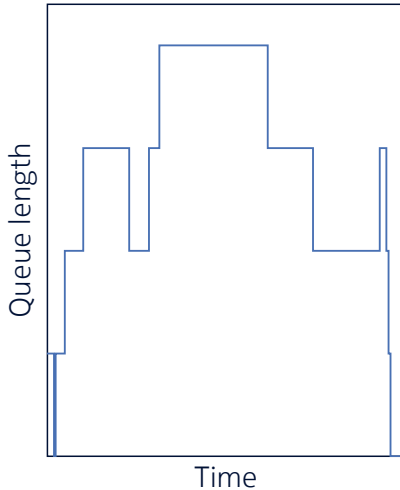
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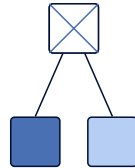
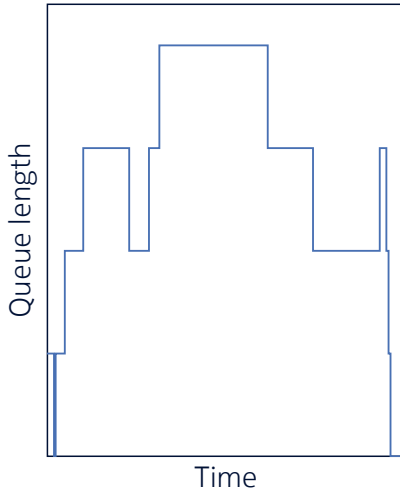
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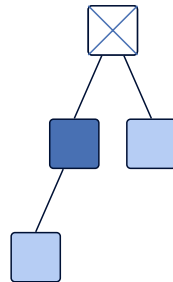
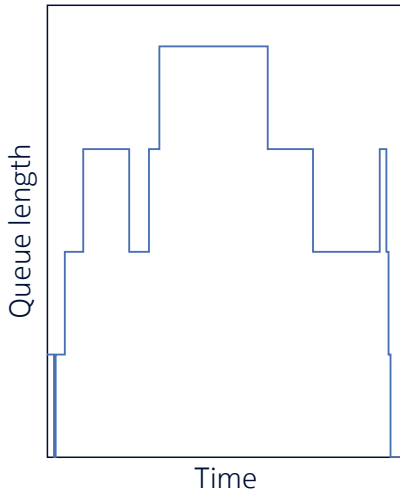
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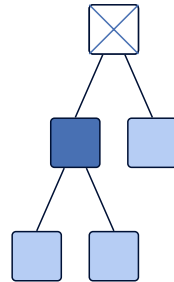
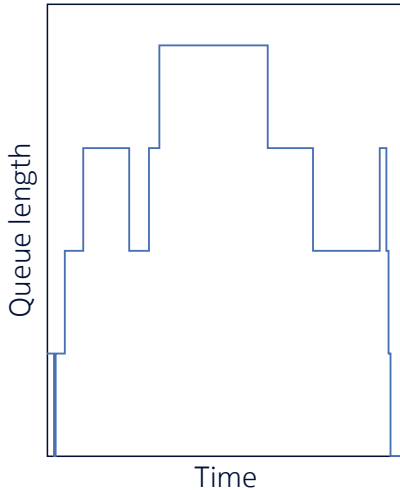


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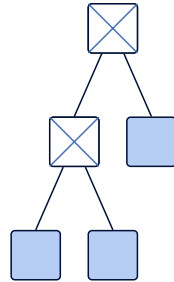
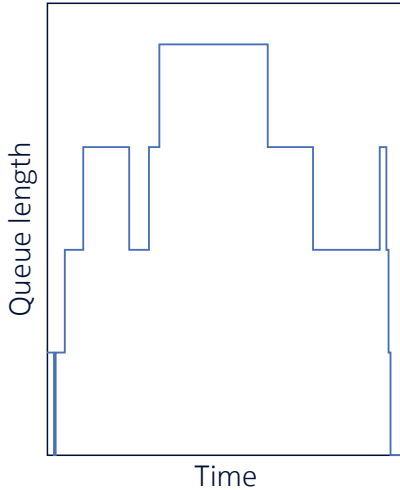




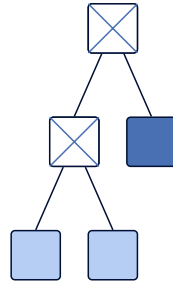
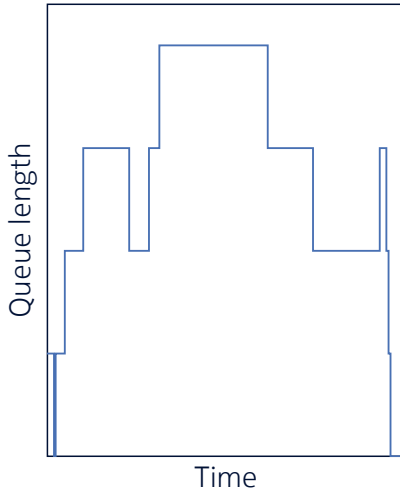
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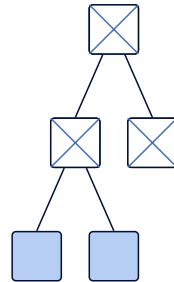
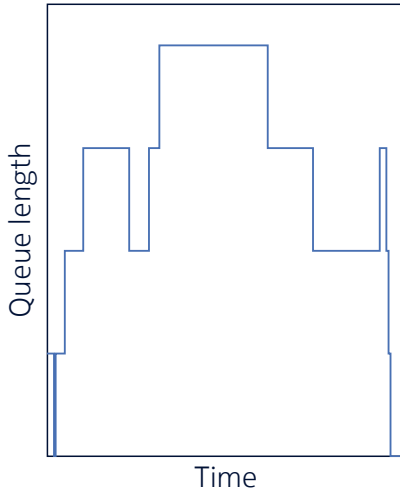
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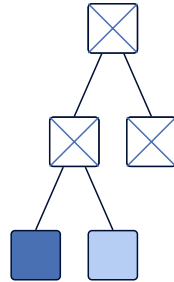
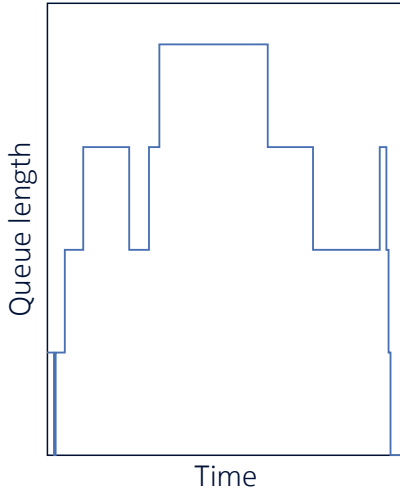
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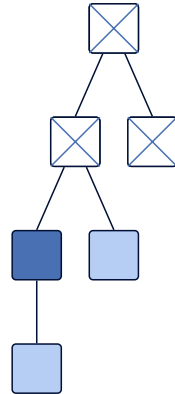
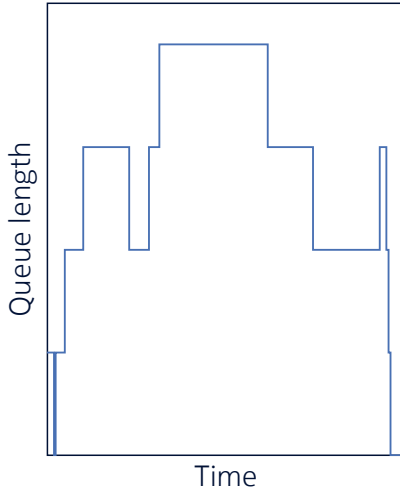
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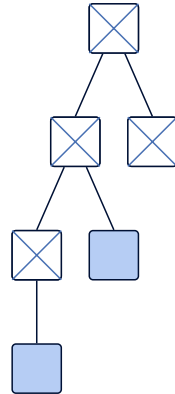
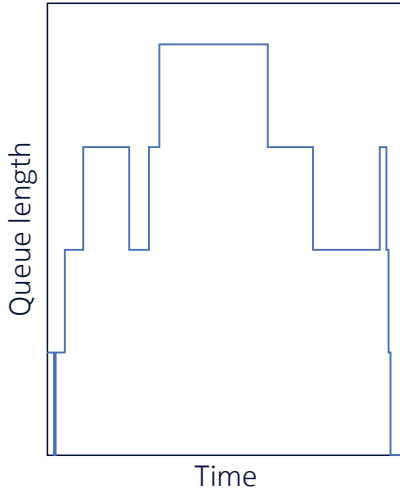
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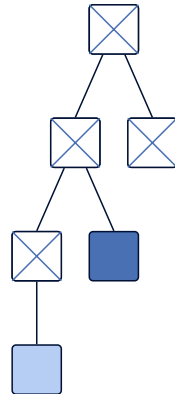
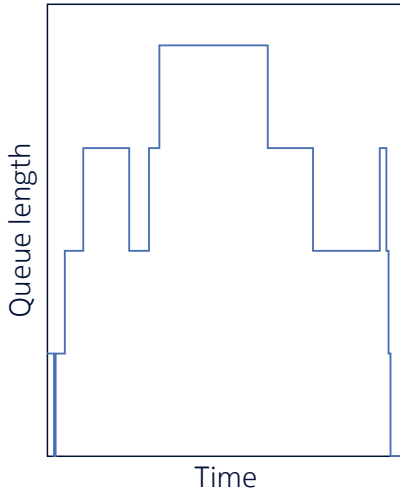
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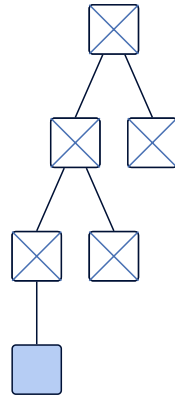
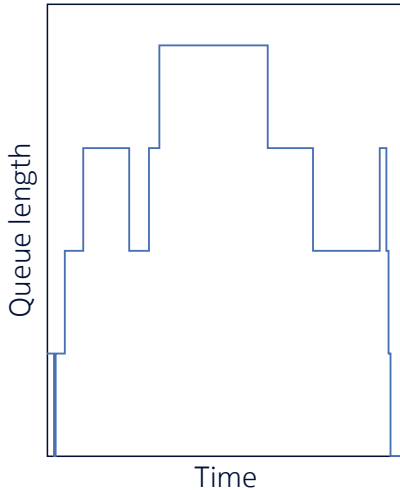


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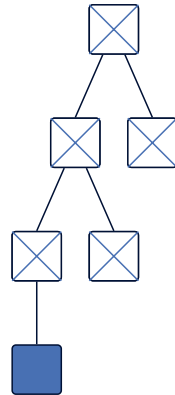
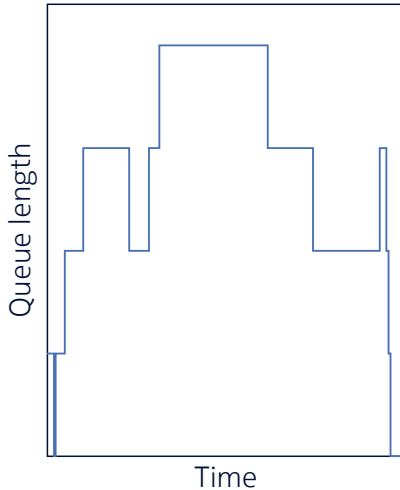




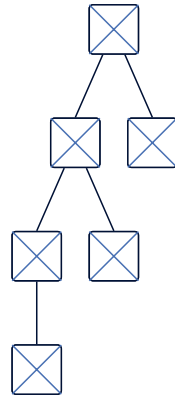
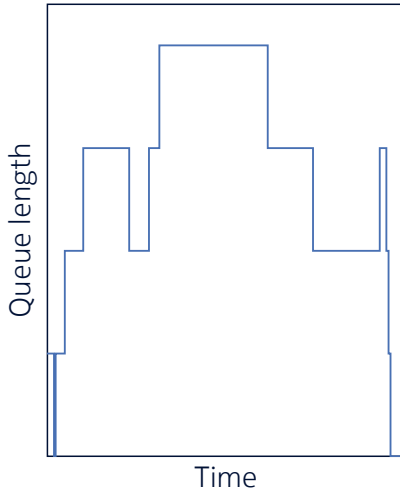
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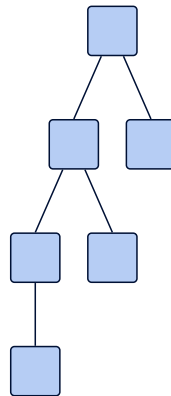
# Building the tree



# Why is it a branching process ?

# Definition

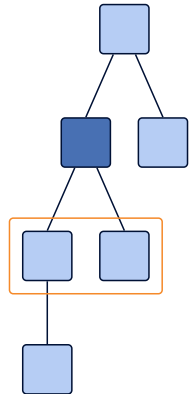
- Random tree
- One node at generation 0
- The children of the nodes of generation  $n$  belong to generation  $n + 1$
- The number of children of a node is
  - random,
  - **with a probability distribution that is the same for all nodes,**
  - **independent of the number of children of other nodes,**
- Mean number of children per node  $\rho < +\infty$



# Why is it a branching process ?

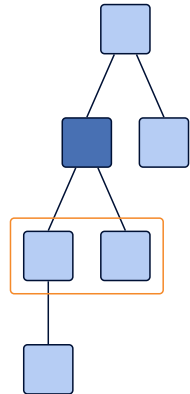
# Why is it a branching process ?

- $p_k$  = probability that  $k$  customers arrive during a single service time  
= probability that a node has  $k$  children



# Why is it a branching process ?

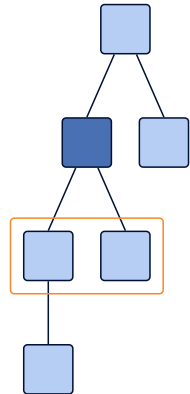
- $p_k$  = probability that  $k$  customers arrive during a single service time  
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- The number of arrivals during a service time of length  $t$  has a Poisson distribution with mean  $\lambda t$ .





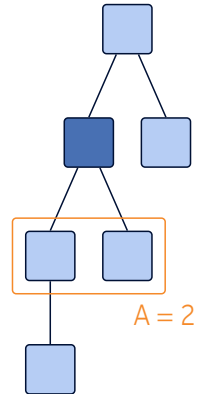
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= probability that a node has  $k$  children
- The number of arrivals during a service time of length  $t$  has a Poisson distribution with mean  $\lambda t$ .
- Independence



# Mean number of children per node

- $S$  = service time of a given customer.  
 $S$  is a random variable with mean  $\frac{1}{\mu}$ .
- $A$  = number of customers arrived during the service of this customer
- Given  $S$ ,  $A$  has a Poisson distribution with mean  $\lambda S$ .

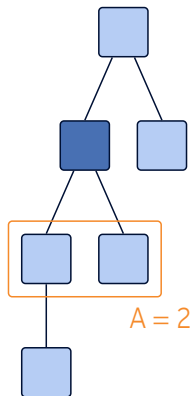


# Mean number of children per node

- Mean number of children of a node

$$\begin{aligned}\mathbb{E}(A) &= \mathbb{E}(\mathbb{E}(A|S)) \\ &= \mathbb{E}(\lambda S) = \lambda \mathbb{E}(S) \\ &= \frac{\lambda}{\mu}.\end{aligned}$$

$\Rightarrow \rho = \frac{\lambda}{\mu} =$  load of the queue,  
= mean number of children of  
a node in the tree.



M/G/1 queue

Branching process

Stability

Recurrence and transience

Positive recurrence

Related work and references

M/G/1 queue

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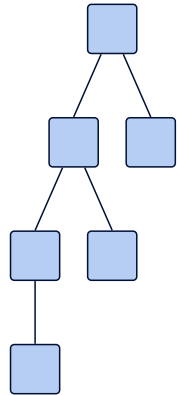
Related work and references

# Recurrence and transience

- $\rho = \frac{\lambda}{\mu}$  = load of the queue,  
= mean number of children per node.
- Branching process result :
  - $\rho \leq 1$  : the tree dies out with probability 1.  
(assuming that  $p_1 < 1$  if  $\rho = 1$ )
  - $\rho > 1$  : the tree dies out with probability  $< 1$ .
- Queueing reformulation :
  - $\rho \leq 1$  :  $(Y_n)_{n \in \mathbb{N}}$  is recurrent.
  - $\rho > 1$  :  $(Y_n)_{n \in \mathbb{N}}$  is transient.

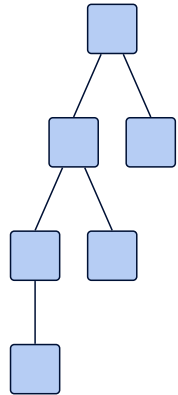
# Sketch of proof

- $p_k$  = probability that  $k$  customers arrive during a single service time  
= probability that a node has  $k$  children



# Sketch of proof

- $p_k$  = probability that  $k$  customers arrive during a single service time  
= probability that a node has  $k$  children
- $P$  = probability that the queue empties  
= probability that the tree is finite

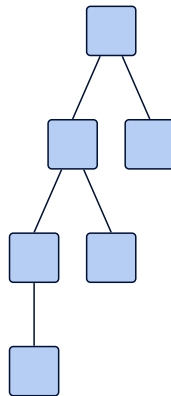




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- $p_k$  = probability that  $k$  customers arrive during a single service time  
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= probability that the tree is finite
- $P$  satisfies the fixed-point equation

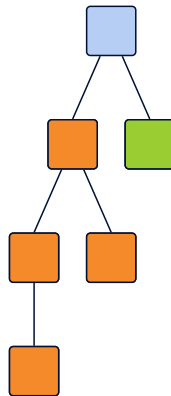
$$P = \sum_{k=0}^{+\infty} P^k p_k.$$



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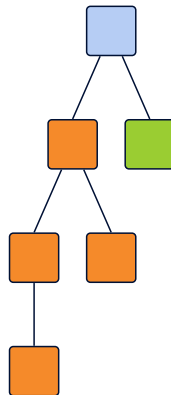
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- P satisfies the fixed-point equation

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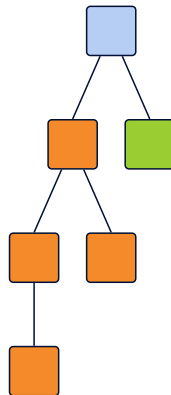
- P satisfies the fixed-point equation

$$P = \phi(P),$$

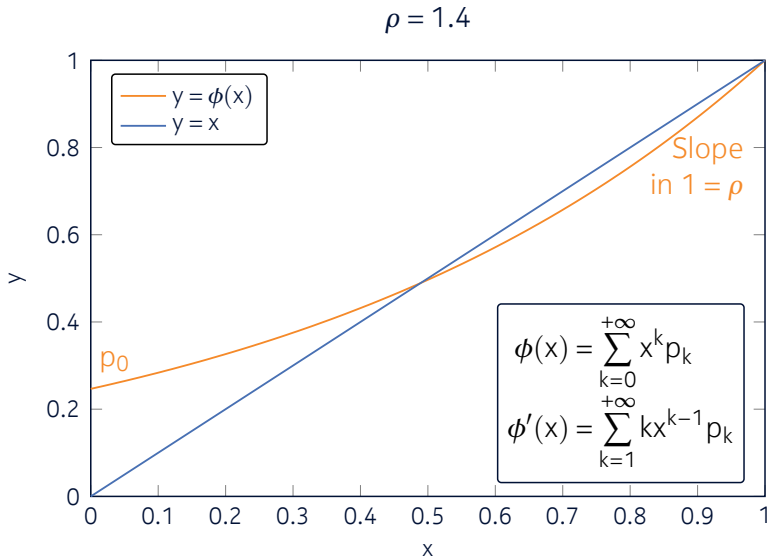
where

$$\phi(x) = \sum_{k=0}^{+\infty} x^k p_k$$

is the generating function of  $(p_k)_{k \in \mathbb{N}}$



# Sketch of proof



# Sketch of proof

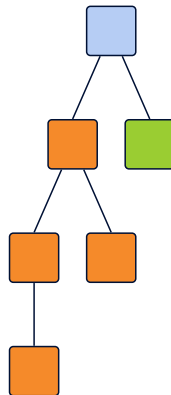
- P is **the smallest solution in**  $[0, 1]$  of the fixed-point equation

$$P = \phi(P),$$

where

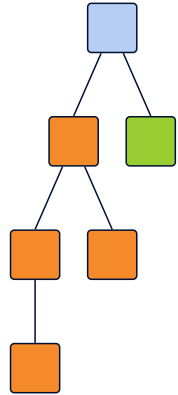
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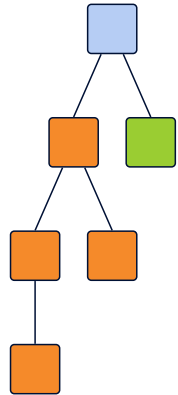
# Sketch of proof

- $P_n$  = probability that the population is extinct at generation  $n$



# Sketch of proof

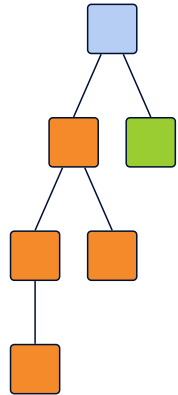
- $P_n$  = probability that the population is extinct at generation  $n$
- $P = \lim_{n \rightarrow +\infty} P_n$





# Sketch of proof

- $P_n$  = probability that the population is extinct at generation  $n$
- $P = \lim_{n \rightarrow +\infty} P_n$   
 $\mathbb{P}(\text{the population is finite})$



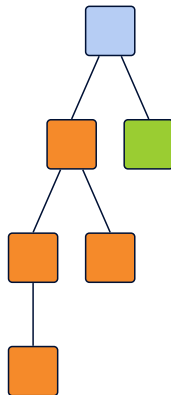
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- $P = \lim_{n \rightarrow +\infty} P_n$

$\mathbb{P}(\text{the population is finite})$

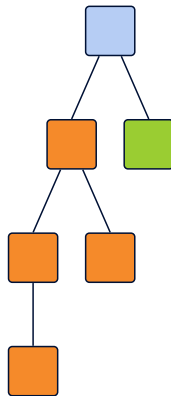
$$= \mathbb{P}\left(\bigcup_{n=0}^{+\infty} \left\{ \text{the population is extinct at generation } n \right\}\right)$$



# Sketch of proof

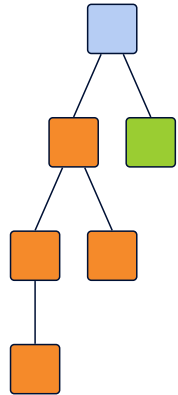
- $P_n$  = probability that the population is extinct at generation  $n$
- $P = \lim_{n \rightarrow +\infty} P_n$

$$\begin{aligned} & \mathbb{P}(\text{the population is finite}) \\ &= \mathbb{P}\left(\bigcup_{n=0}^{+\infty} \left\{ \begin{array}{c} \text{the population is extinct} \\ \text{at generation } n \end{array} \right\}\right) \\ &= \lim_{n \rightarrow +\infty} \mathbb{P}\left(\begin{array}{c} \text{population is extinct} \\ \text{at generation } n \end{array}\right) \end{aligned}$$



# Sketch of proof

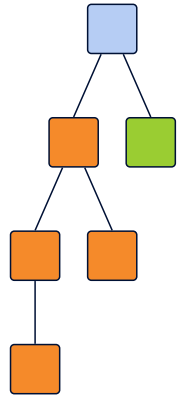
- $P_n$  = probability that the population is extinct at generation  $n$
- $P = \lim_{n \rightarrow +\infty} P_n$



# Sketch of proof

- $P_n$  = probability that the population is extinct at generation  $n$
- $P = \lim_{n \rightarrow +\infty} P_n$
- $(P_n)_{n \in \mathbb{N}}$  satisfies

$$P_{n+1} = \sum_{k=0}^{+\infty} P_n^k p_k, \quad \text{that is,} \quad P_{n+1} = \phi(P_n)$$



# Sketch of proof

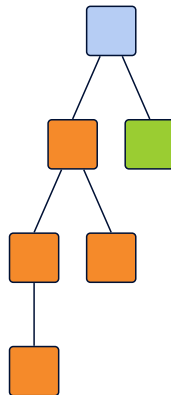
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- $P_0 = 0$



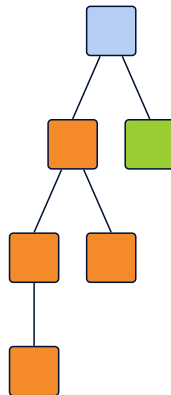
# Sketch of proof

- $P$  is a solution of the fixed-point equation

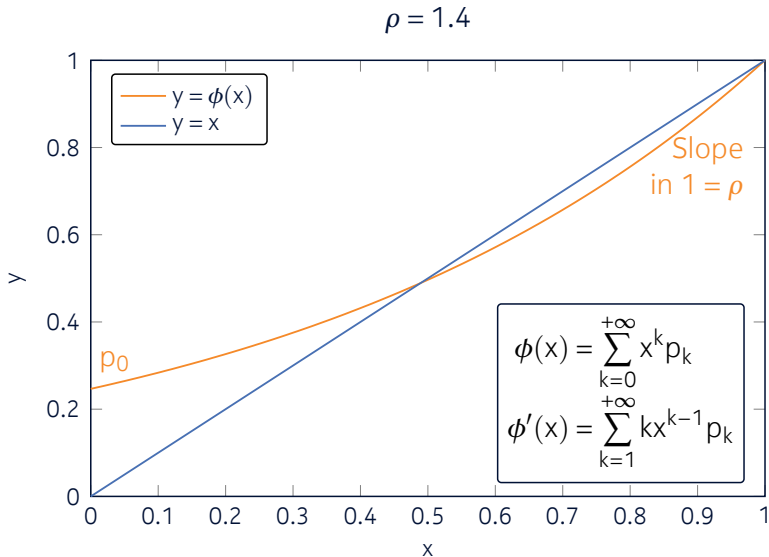
$$P = \phi(P)$$

- It is also the limit of the sequence  $(P_n)_{n \in \mathbb{N}}$  defined recursively by  $P_0 = 0$  and

$$P_{n+1} = \phi(P_n), \quad \forall n \in \mathbb{N}.$$

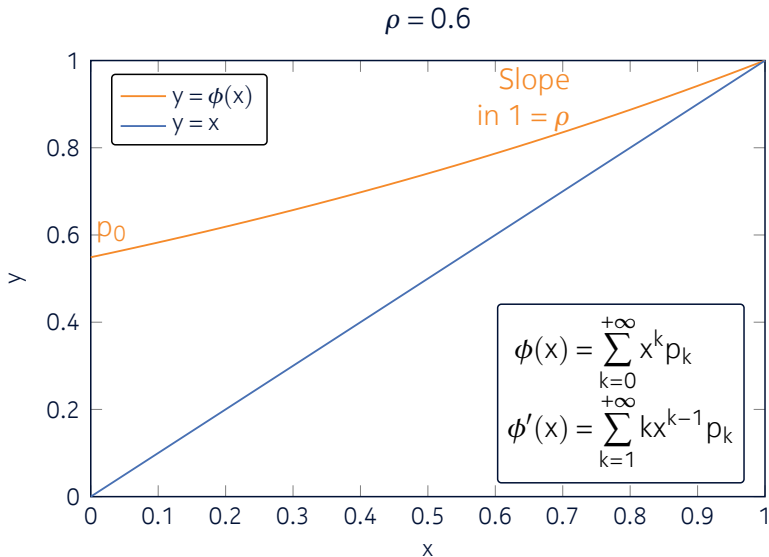


# Sketch of proof

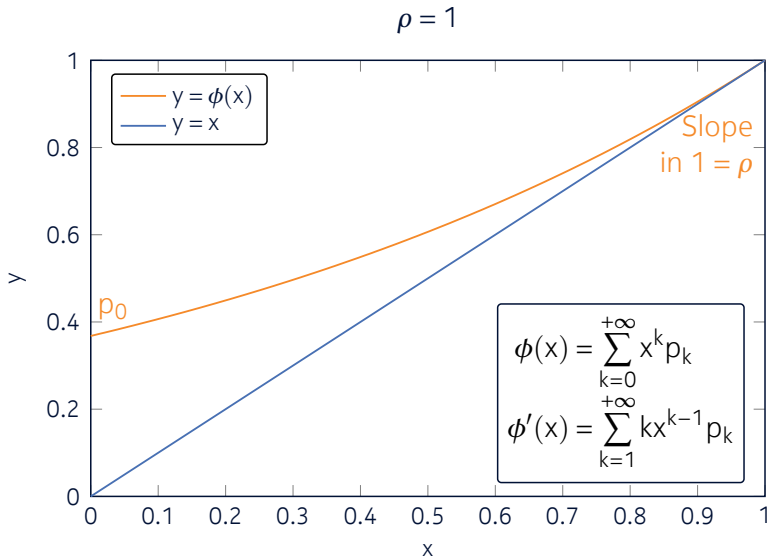




# Sketch of proof



# Sketch of proof



# Recurrence and transience

- $\rho = \frac{\lambda}{\mu}$  = load of the queue,  
= mean number of children per node.
- Branching process result :
  - $\rho \leq 1$  : the tree dies out with probability 1.  
(assuming that  $p_1 < 1$  if  $\rho = 1$ )
  - $\rho > 1$  : the tree dies out with probability  $< 1$ .
- Queueing reformulation :
  - $\rho \leq 1$  :  $(Y_n)_{n \in \mathbb{N}}$  is recurrent.
  - $\rho > 1$  :  $(Y_n)_{n \in \mathbb{N}}$  is transient.

M/G/1 queue

Branching process

Stability

Recurrence and transience

Positive recurrence

Related work and references

# Positive recurrence

- What we have shown so far :
  - $\rho \leq 1$  :  $(Y_n)_{n \in \mathbb{N}}$  is recurrent.
  - $\rho > 1$  :  $(Y_n)_{n \in \mathbb{N}}$  is transient.

# Positive recurrence

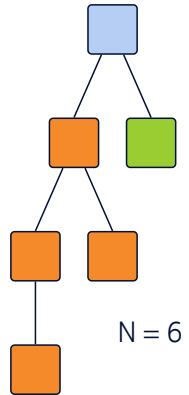
- What we have shown so far :
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- Branching process result :
  - $\rho < 1$  : the mean population size is finite,
  - $\rho = 1$  : the mean population size is infinite.

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  - $\rho \leq 1$  :  $(Y_n)_{n \in \mathbb{N}}$  is recurrent.
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- Branching process result :
  - $\rho < 1$  : the mean population size is finite,
  - $\rho = 1$  : the mean population size is infinite.
- Queueing reformulation :
  - $\rho < 1$  :  $(Y_n)_{n \in \mathbb{N}}$  is **positive** recurrent,
  - $\rho = 1$  :  $(Y_n)_{n \in \mathbb{N}}$  is **null** recurrent.

# Mean population size

- $N$  = total population size

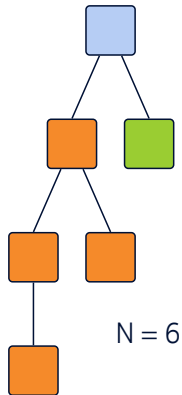




# Mean population size

- $N$  = total population size
- Mean population size

$$\begin{aligned} E(N) &= 1 + \sum_{k=0}^{+\infty} kE(N) \times p_k \\ &= 1 + \left( \sum_{k=0}^{+\infty} kp_k \right) \times E(N) \end{aligned}$$



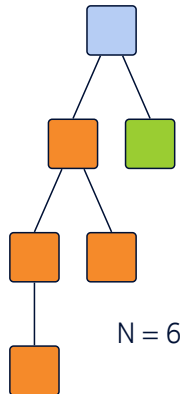
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- Mean number of children per node

$$\sum_{k=0}^{+\infty} kp_k = \rho$$



# Mean population size

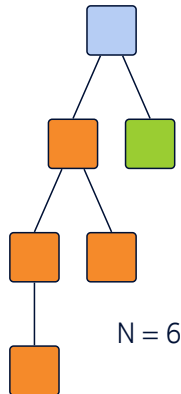
- $N$  = total population size
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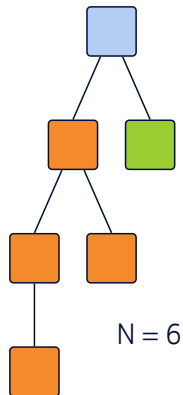
$$\sum_{k=0}^{+\infty} kp_k = \rho$$

- We obtain  $\mathbb{E}(N) = 1 + \rho\mathbb{E}(N)$



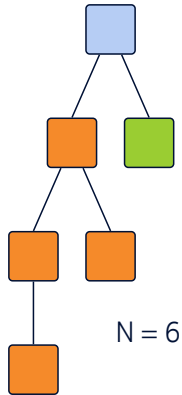
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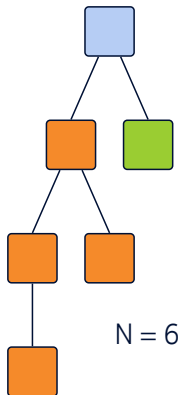
# Mean population size

- We obtain  $\mathbb{E}(N) = 1 + \rho\mathbb{E}(N)$
- If  $\rho > 1$ , then  $\mathbb{E}(N) > 1 + \mathbb{E}(N) > \mathbb{E}(N)$   
→  $\mathbb{E}(N) = +\infty$



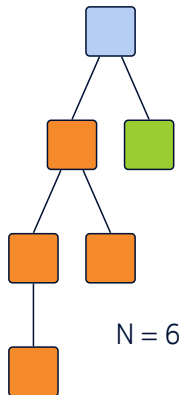
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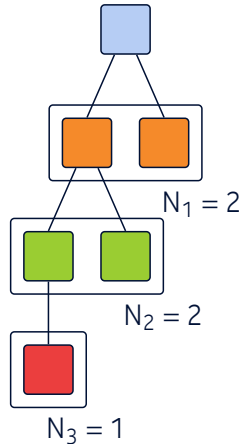
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- If  $\rho > 1$ , then  $\mathbb{E}(N) > 1 + \mathbb{E}(N) > \mathbb{E}(N)$   
→  $\mathbb{E}(N) = +\infty$
- If  $\rho = 1$ , then  $\mathbb{E}(N) = 1 + \mathbb{E}(N)$   
→  $\mathbb{E}(N) = +\infty$
- What if  $\rho < 1$ ? We can't conclude!  
→ **If**  $\mathbb{E}(N) < +\infty$ , **then**  $\mathbb{E}(N) = \frac{1}{1-\rho}$   
→ Study the population size generation by generation



# Mean number of nodes per generation

- $N_k$  = number of nodes at generation  $k$

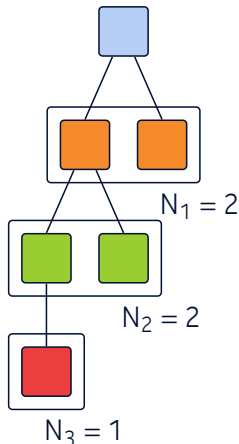




# Mean number of nodes per generation

- $N_k$  = number of nodes at generation  $k$
- For each  $k \geq 1$ ,

$$\begin{aligned} E(N_k) &= E(E(N_k | N_{k-1})) \\ &= E(\rho N_{k-1}) \\ &= \rho E(N_{k-1}) \end{aligned}$$



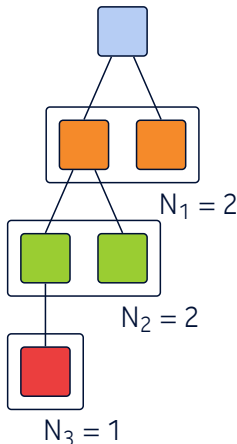
# Mean number of nodes per generation

- $N_k$  = number of nodes at generation  $k$

- For each  $k \geq 1$ ,

$$\begin{aligned} \mathbb{E}(N_k) &= \mathbb{E}(\mathbb{E}(N_k | N_{k-1})) \\ &= \mathbb{E}(\rho N_{k-1}) \\ &= \rho \mathbb{E}(N_{k-1}) \end{aligned}$$

- $\mathbb{E}(N_0) = 1$



# Mean number of nodes per generation

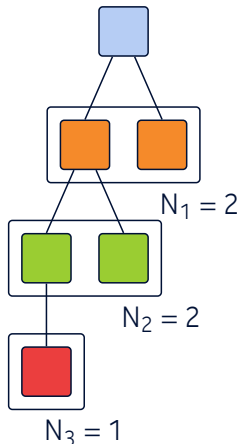
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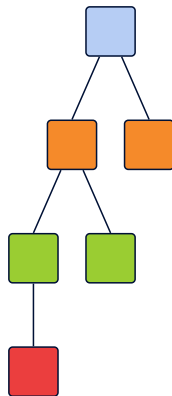
- $\mathbb{E}(N_0) = 1$

- By induction,  $\mathbb{E}(N_k) = \rho^k$



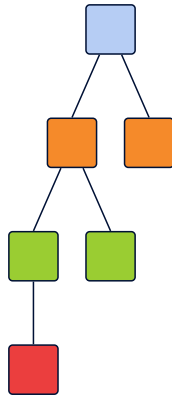
# Mean population size

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# Mean population size

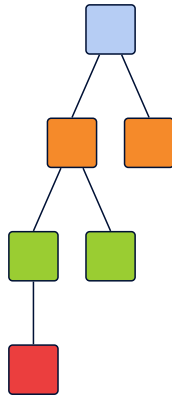
- By induction,  $\mathbb{E}(N_k) = \rho^k$
- Population size :  $N = \sum_{k=0}^{+\infty} N_k$



# Mean population size

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- Population size :  $N = \sum_{k=0}^{+\infty} N_k$
- Mean population size

$$\mathbb{E}(N) = \mathbb{E}\left(\sum_{k=0}^{+\infty} N_k\right) = \sum_{k=0}^{+\infty} \mathbb{E}(N_k) = \sum_{k=0}^{+\infty} \rho^k$$



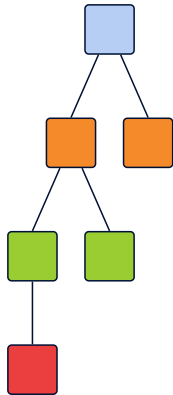
# Mean population size

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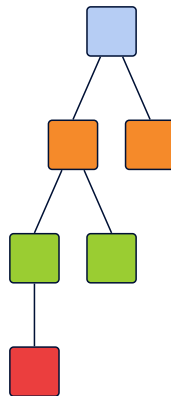
Hence,

$$\mathbb{E}(N) = \begin{cases} +\infty & \text{if } \rho \geq 1 \\ \frac{1}{1-\rho} & \text{if } \rho < 1 \end{cases}$$



# Length of a busy period

- $B$  = time length of the busy period

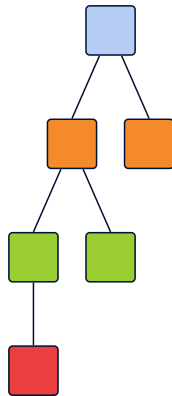




# Length of a busy period

- $B$  = time length of the busy period
- Mean length of the busy period

$$\begin{aligned} \mathbb{E}(B) &= \frac{1}{\mu} + \sum_{k=0}^{+\infty} k\mathbb{E}(B) \times p_k \\ &= \frac{1}{\mu} + \left( \sum_{k=0}^{+\infty} kp_k \right) \times \mathbb{E}(B) \\ &= \frac{1}{\mu} + \rho\mathbb{E}(B) \end{aligned}$$



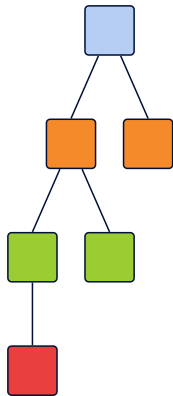
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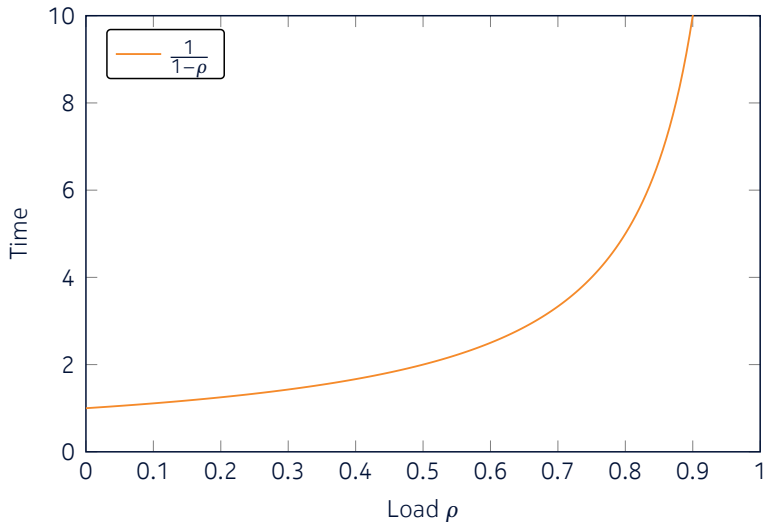
By the same reasoning, we obtain

$$\mathbb{E}(B) = \begin{cases} +\infty & \text{if } \rho \geq 1 \\ \frac{1}{\mu} \frac{1}{1-\rho} & \text{if } \rho < 1 \end{cases}$$



# Length of a busy period

$$\mu = 1$$



M/G/1 queue

Branching process

Stability

Recurrence and transience

Positive recurrence

Related work and references

# Related work

- M/G/1 queue with LCFS service discipline
- GI/M/1 queue
- Pooling systems

# Bibliography

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**NOKIA**