# Polynomial superlevel set approximation of swept-volume for computing collision probability in space encounters

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Abstract— Computing long-term collision probability in space encounters is usually based on integration of a multivariate Gaussian distribution over the volume of initial conditions which generate collisions in the considered time interval. As this collision set is very difficult to determine analytically, for practical computation various simplifications are made in the literature. We present a new method for computing the collision probability based on two steps. Firstly, a higher-order outer-approximation of the swept-volume by a polynomial superlevel set is obtained as an optimal solution of a polynomial optimization problem. This has the advantage of providing approximate closed-form descriptions of the collision-prone states which can then be effectively used for long-term and repeated conjunctions analysis. Numerically, a hierarchy of linear matrix inequality problems is solved, which provide approximations (i) of increasing accuracy and (ii) convergent in volume to the original set. Secondly, once such a polynomial representation is computed, a highorder quadrature scheme for volumes implicitly defined by a polynomial superlevel sets is employed. Finally, the method is illustrated on a practical numerical example.

## I. INTRODUCTION

Since the collision between the Russian satellite COS-MOS 1934 and one debris of COSMOS 926 in December 1991, no less than eight orbital collisions have been reported between operational satellites. Space agencies and operators of the field have established alert procedures to assess the risks of collision for controlled satellites, and to authorize avoidance maneuvers if the predicted risk, measured by a probability of collision, exceeds some tolerance threshold. Risk evaluation is also performed after an avoidance maneuver to assess

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its benefit. When assessing conjunctions between two objects, the information usually available is: (1) a bound on the radius of the involved objects assumed to be spherical; (2) normal probability distributions (mean and covariance values) of the state vectors of the objects at the Time of Closest Approach (TCA, when their nominal relative distance is estimated to be minimal).

In this context, two classes of encounters are defined [6], [1], [4]. For the so-called short-term encounters, the objects' relative velocity is assumed to be very high (several km/s), so that the relative motion is considered rectilinear on the encounter time interval. When the cross-correlations between the estimated states of the two objects, as well as their velocity uncertainty are neglected, the formulation of the collision probability is greatly simplified. In brief, the relative positions which generate collisions lie in a three-dimensional cylinder (also called collision tube), on which a Gaussian density is to be integrated. Finally, this reduces to computing a two-dimensional Gaussian integral on a disk.

In the second class, called long-term encounters, the relative velocity is of the order of m/s and both objects spend a significant time in proximity to each other. This type of encounter is more common in the context of formation flying or proximity operations. Computing collision probabilities, in this so-called nonlinear framework, is considerably more difficult than for the short-term case. Even though the state distribution at TCA is a Gaussian one, the integration volume is no-longer a cylinder and can be very intricate (see Section III for details). Due to this, generalization attempts were proposed for specific cases of configurations [13], [11], [3], but these approaches are relatively limited because of their characterization for particular relative trajectories.

In [4], V. Coppola proposes a different mathematical formalization and generalization. Roughly speaking, using a change of variable, the complicated integration volume at TCA is mapped via the dynamics at each time on the so-called hard-body sphere (which is a three-dimensional sphere of known radius equal to sum of the objects radii). In turn, this implies propagating the TCA distribution (both position and velocity) via the non-rectilinear dynamics. This change of variable is correct when imposing for each relative trajectory at most one entry crossing the hard-body sphere, which

means that multiple encounters between the two objects are excluded. To tackle a practical implementation, the propagated distribution is assumed to remain Gaussian during the encounter interval. These two assumptions provide a rather restricted framework, which is however currently one of the most accomplished in the literature. Another approach, sketched in the works of Chan [3], consists in focusing on a different mathematical description of the integration volume at TCA, which is also called the swept-volume. Generated by the propagation of the hard-body during the encounter duration, it is defined as a union of ellipsoids (see Section III-A) and numerically characterized by its envelope in the 3dimensional case, or in an ad-hoc manner, with various trivial simplifications for lower dimensional cases. However, a general method relying on both (i) an effective characterization of the swept-volume (when its shape is not trivially reduced to a cylinder), and (ii) computation of the subsequent integral of the Gaussian density over such a volume, is missing in the literature.

Following up this intuition, in this article we invoke polynomial optimization to provide approximate closedform descriptions of the collision-prone states, which can be effectively used for long-term and repeated conjunctions. This is a generalization with respect to Coppola's formulation which cannot handle multiple conjunctions correctly. Actually, even a visual accurate outer-approximation of the swept volume can provide important insights on the practical type of encounter. For instance, a straight cylinder form can confirm some of the encounter assumptions of the short-term framework. The proposed method is based on two steps: (1) higherorder implicit<sup>1</sup> outer-approximation of the swept-volume by a Polynomial Superlevel Set (PSS). From a computational viewpoint, one has to solve a hierarchy of Linear Matrix Inequality (LMIs) problems, each providing an outer-approximation of increasing accuracy, with convergence in volume to the original set. (2) Once such a polynomial representation has been computed, a high-order quadrature scheme for volumes implicitly defined by a PSS is employed. With PSS approximation, highly non-convex shapes can be outer-approximated accurately, which in turn allows for further analysis of so-called long-term encounters. The method is illustrated on numerical examples borrowed from the literature.

#### **II. ENCOUNTER MODELING AND PROBLEM** STATEMENT

Consider an operational spacecraft (denoted by p) in orbit around the Earth and a space debris (denoted by s). Their state is described by their position and velocity vectors  $r_{\star}$  and  $v_{\star}$ , in a reference frame  $\mathcal{R}$  ( $\star = p$  or  $\star = s$ ). With the objects classically modeled as spheres of known radii  $R_{\star}$ , a collision occurs when their relative distance is less than the so-called hardbody radius  $R = R_p + R_s$ .

Based on this notion, it is natural to focus on the relative state vector  $x_r^T = \left((r_s - r_p)^T, (v_s - v_p)^T\right) \in \mathbb{R}^6$ , whose dynamics are given by:

$$\begin{cases} \dot{x}_r(t) = f(t, x_r(t)), & t \in [t_0, t_f], \\ x_r(t_0) = x_r^0. \end{cases}$$
(1)

where f is a real Lipschitz continuous vector field and  $\mathcal{T} := [t_0, t_f]$  is the given time interval of the encounter. In general, these equations include the Newtonian gravitational central field and possible orbital perturbations (non spherical Earth, atmospheric drag, e.g.). It is assumed that, for each given relative initial condition  $x_r^0 \in \mathbb{R}^6$ , the solution  $x_r(t|x_r^0)$  of (1) exists and is unique for  $t \in \mathcal{T}$ .

Usually subject to uncertainties, the initial conditions  $x_r^0 \in \mathbb{R}^6$  are distributed according to a given probability measure  $\mu_I$ , with density  $\rho_I$ . This is given and estimated to be Gaussian at  $t_{TCA} \in \mathcal{T}$ . In the following, without loss of generality, we suppose that  $t_{TCA} = t_0$  (the proposed algorithms are easily tunable for the case  $t_0 <$  $t_{TCA} < t_f$ , as illustrated by the example in Sec. VI). Assumption 1 (Initial Gaussian distribution): The relative initial conditions are normally distributed:

$$\rho_I(x_r^0) := \frac{e^{-\frac{1}{2}(x_r^0 - m_I)^T P_I^{-1}(x_r^0 - m_I)}}{(2\pi)^3 \sqrt{\det(P_I)}}, \qquad (2)$$

with mean relative vector  $m_I$  and covariance matrix  $P_I$ . Definition 1 (Collision domain/swept-volume): The domain of collision  $\mathcal{X}^0_{\mathcal{T}}$  is the set of relative initial conditions leading to collision on the time interval  $\mathcal{T}$ , namely:

$$\mathcal{X}_{\mathcal{T}}^{0} = \{ x_{r}^{0} \in \mathbb{R}^{6} \mid \exists t \in \mathcal{T}, \ x_{r}(t|x_{r}^{0}) \in \mathcal{X}_{R} \},$$
(3)

where the forbidden region is defined as  $\mathcal{X}_R := \{x_r^T = (r_r^T, v_r^T) \in \mathbb{R}^6 \mid ||r_r||_2^2 - R^2 \leq 0\}.$ The problem of computing the collision probability is

formally stated as:

Problem 1 (General formulation): Let the dynamics in (1), a time interval  $\mathcal{T}$  and a forbidden region  $\mathcal{X}_{R}$ . Provided that the initial conditions  $x_r^0 \in \mathbb{R}^6$  are distributed according to a given probability measure  $\mu_I$ , compute the probability that a collision occurs:

$$\mathcal{P}_c(\mathcal{T}) := \mathbb{P}(x_r^0 \in \mathcal{X}_{\mathcal{T}}^0) = \mu_I(\mathcal{X}_{\mathcal{T}}^0) = \int_{\mathcal{X}_{\mathcal{T}}^0} \mathrm{d}\mu_I. \quad (4)$$

Note that with Assumption 1, Eq. (4) becomes:

$$\mathcal{P}_c(\mathcal{T}) = \int_{\mathcal{X}^0_{\mathcal{T}}} \rho_I(x_r) \mathrm{d}x_r.$$
 (5)

Problem 1 is in general very difficult. A first issue is to determine the integration domain, which strongly

<sup>&</sup>lt;sup>1</sup>Implicit means defined by an inequality constraint, as opposed to an explicit parametric representation of each point of the set.

depends on the relative dynamics model. A theoretical solution was proposed for a polynomial vector field f, in the framework of moments-measures, sum-of-squares (SOS) in several works (see [7] and references therein): Using Liouville's equation, the nonlinear dynamics is lifted into a linear equation on measures, which is then solved using the Lasserre moment-SOS hierarchy of relaxations. However, in addition to the inherent numerical complexity of the present high-dimensional situation, we have also encountered numerical issues. This led us to consider other numerically-tractable solutions with a more practical utility, as follows.

#### III. SWEPT-VOLUME AS A UNION OF BASIC SEMI-ALGEBRAIC SETS

The main goal is to obtain a more tractable characterization of the integration domain  $\mathcal{X}_{\mathcal{T}}^0$ . From Equation (3), one obtains a description of  $\mathcal{X}_{\mathcal{T}}^0$  as a union of sets, by retro-propagating with the inverse flow  $\varphi_t^{t_0}$  of the relative dynamics the set  $\mathcal{X}_R$  at each time  $t \in \mathcal{T}$ :

$$\mathcal{X}_{\mathcal{T}}^{0} = \bigcup_{t \in \mathcal{T}} \left\{ \varphi_{t}^{t_{0}}(x_{r}) \mid x_{r} \in \mathcal{X}_{R} \right\}.$$
(6)

However, due to the complicated nature of the inverse flow, this set can hardly be analytically described, so various additional assumptions have been made in the literature [4], [3]. In this work, linearized relative dynamics are employed, which is quite common for uncertainty propagation in such applications [2].

Assumption 2 (Linearized relative dynamics): The relative dynamics flow is linear and invertible. The solution of the relative dynamics equation is therefore known via a given state transition matrix  $\Phi(\cdot, t_0) : \mathcal{T} \to \mathbb{R}^6$ :

$$x_r(t|x_r^0) = \Phi(t, t_0) x_r^0, \text{ for } t \in \mathcal{T}.$$
(7)

From Equations (7) and (3), the swept-volume becomes:

$$\mathcal{X}_{\mathcal{T}}^{0} = \left\{ x_{r}^{0} \in \mathbb{R}^{6} : \exists t \in \mathcal{T}, \\ R^{2} - x_{r}^{0^{T}} \Phi(t, t_{0})^{T} I_{11} \Phi(t, t_{0}) x_{r}^{0} \ge 0 \right\},$$
(8)

where the matrix  $I_{11} \in \mathbb{R}^{6\times 6}$  is defined by  $I_{11} := \begin{pmatrix} I_3 & 0 \\ 0 & 0 \end{pmatrix}$ . This appears in the formula simply because only the positions (first 3 coordinates of  $x_r(t|x_r^0)$ ) are constrained to belong to  $\mathcal{X}_R$ . An important practical simplification was observed in [3]: When fixing the last 3 coordinates of  $x_r^0$  (no velocity uncertainty), the above inequality describes an ellipsoid for each time t.

#### A. No velocity uncertainty

Denote the initial state vector  $x_r^0 \in \mathbb{R}^6$  by  $x_r^{0^T} := (r_r^{0^T}, v_r^{0^T})$ , where the relative velocity  $v_r^0 \in \mathbb{R}^3$  is exactly known (not a random vector). Firstly, note that the integral in Eq. (5) becomes three-dimensional.

Proposition 1 (3D Swept-volume): Denote by blocks  $\Phi := \begin{pmatrix} \Phi_{11} & \Phi_{12} \\ \Phi_{21} & \Phi_{22} \end{pmatrix}$ , and assume that  $\Phi_{11}(t, t_0)$  is invertible for each  $t \in \mathcal{T}$ . The swept-volume  $\mathcal{X}_{r\mathcal{T}}^0 \in \mathbb{R}^3$ , containing all the relative positions  $r_r^0 \in \mathbb{R}^3$  which lead to collisions on  $\mathcal{T}$ , is described by a union of ellipsoids,  $\mathcal{X}_{r\mathcal{T}}^0 = \bigcup_{t \in \mathcal{T}} \mathcal{E}_{t,t_0}$ , with

$$\mathcal{E}_{t,t_0} := \left\{ r_r^0 \in \mathbb{R}^3 : R^2 - (r_r^0 - c(t,t_0))^T Q(t,t_0)^{-1} (r_r^0 - c(t,t_0)) \ge 0 \right\},\$$

where

$$c(t,t_0) = -\Phi_{11}(t,t_0)^{-1}\Phi_{12}(t,t_0)v_r^0, Q(t,t_0) = \Phi_{11}(t,t_0)^{-1}\Phi_{11}(t,t_0)^{-T}.$$

Remark 1 (The 3D swept-volume as a compact set): Provided that the matrix  $\Phi_{11}(t, t_0)$  is invertible for each  $t \in \mathcal{T}$ , each ellipsoid  $\mathcal{E}_{t,t_0}$  is non-degenerate i.e.,  $Q(t, t_0)$  has full rank, and thus their union is compact. This is important for practical implementations which are developed in Sec. IV-C.

#### B. Gaussian integral of union of semi-algebraic sets

Motivated by the previous description of the sweptvolume as a union of ellipsoids, one observes that in the general case, by taking a sufficiently fine discretization of size N,  $\tau_N := \{t_0 \leq \cdots t_i \leq \cdots \leq t_f\}$ , the constraints describing subsets  $\mathcal{K}_i \subseteq \mathcal{X}_{\mathcal{T}}^0$ :

$$\mathcal{K}_{i} := \{ x_{r}^{0} \in \mathbb{R}^{6} : R^{2} - x_{r}^{0^{T}} \Phi(t_{i}, t_{0})^{T} I_{11} \Phi(t_{i}, t_{0}) x_{r}^{0} \ge 0 \},$$
(9)

provide an approximate description of  $\mathcal{X}_{\mathcal{T}}^0$  as a union of basic semi-algebraic sets (which are neither disjoint, nor compact in general):

$$\mathcal{K} := \bigcup_{i=1}^{N} \mathcal{K}_i \subseteq \mathcal{X}_{\mathcal{T}}^0.$$
(10)

The following simplified problem is formulated.

Problem 2 (Integration on a union of semi-algebraic sets): Given a union of basic semi-algebraic sets as in Eq. (10), (9), and a Gaussian probability measure  $\mu_I$ compute the integral:

$$\tilde{\mathcal{P}}_{c}(\mathcal{T}) := \mu_{I}\left(\mathcal{K}\right) = \int_{\mathcal{K}} \mathrm{d}\mu_{I}.$$
(11)

This problem has a theoretical interest of its own and has been already addressed in the literature [9] based on the measure-moments framework. In brief, it can be proven that Problem (2) is equivalent to an infinitedimensional linear program on positive measures, which is numerically solved via a hierarchy of truncatedmoment problems. However, an important improvement in the convergence of this process [9] based on Stokes' formula cannot be directly used in our case, due to the high number of sets  $\mathcal{K}_i$  involved. Another limitation is that when the optimal value is very small, very high order relaxations are needed. The latter have a large size and are numerically ill-conditioned because of high values of some moments of Gaussians.

Hence, motivated also by the practical question of obtaining a closed-form representation of the swept-volume, we chose instead another similar approach for Problem 2, with two main steps: (1) Find an implicit representation of the integration domain  $\mathcal{K}$  by a PSS [5], [9]; (2) Compute the integral (11) with a high-order quadrature for volumes implicitly defined by a PSS [15].

## IV. PSS APPROXIMATIONS OF THE SWEPT-VOLUME

It was shown in [5] (see also [9] for similar works) that a union  $\overline{\mathcal{K}} = \bigcup_{i=1}^{N} \overline{\mathcal{K}}_i \subseteq \mathbb{R}^n$ , of compact basic semialgebraic sets  $\overline{\mathcal{K}}_i$  (given by a conjunction of polynomial inequalities), can be efficiently approximated by a PSS. Let  $\mathbb{R}[x]_d$  be the vector space of polynomials in the variables  $x = (x_1, \ldots, x_n)$  over reals, of total degree at most d. Moreover, suppose that  $\overline{\mathcal{K}}$  can be outerbounded by a hyper-rectangle  $\overline{\mathcal{K}} \subseteq \mathcal{B} := [a,b] =$  $\{x \in \mathbb{R}^n, a_i \leq x_i \leq b_i, \text{ for } i = 1, \ldots, n\}, a, b \in \mathbb{R}^n$ .

Definition 2 (PSS): A degree d-PSS approximation for  $\overline{\mathcal{K}}$  is defined by a polynomial  $p_d \in \mathbb{R}[x]_d$ , s.t.  $\overline{\mathcal{K}} \subseteq \mathrm{PSS}_{p_d} := \{x \in \mathcal{B} : p_d(x) \ge 1\}.$ 

A first technical issue is that the swept-volume in Eq. (10) is not compact in general. An exception is the 3D case (no velocity uncertainty, cf. Remark 1) for which the method of [5] can be directly applied.

For the 6D general case, a straightforward solution is to rely on the fact that the approximation computed for  $\mathcal{K}$ is to be used afterwards for integrating the multivariate Gaussian density (11). Hence, one can consider a suitable h- $\sigma$  ellipsoid corresponding to the given covariance matrix  $P_I$  (say h = 8.5 in practice, to be tuned depending on numerical requirements) and bound it by a hyper-rectangle  $\mathcal{B}$ . Then, one uses the sets  $\overline{\mathcal{K}}_i = \mathcal{K}_i \cap \mathcal{B}$ , which are compact. With this additional approximation, we next proceed with a description of the method and algorithms adapted from [5], [9] to our case, to obtain a PSS of fixed degree d via semidefinite optimization.

#### A. PSS approximations of the 6D swept-volume

The polynomial optimization problem reads:

Problem 3 (Approximate PSS for the swept-volume): Let the semi-algebraic set  $\overline{\mathcal{K}} = \bigcup_{i=1,...,N} \overline{\mathcal{K}}_i$  be given by the union of N basic compact semi-algebraic sets  $\overline{\mathcal{K}}_i$ , a given bounding hyper-rectangle  $\mathcal{B} \supseteq \overline{\mathcal{K}}$  and also a fixed degree d. Solve the optimization problem

$$w_{d,\overline{\mathcal{K}}}^{*} = \inf_{\substack{p \in \mathbb{R}[x_{r}^{0}]_{d} \\ p \geqslant 0 \text{ on } \mathcal{B}, \\ p \geqslant 1 \text{ on } \overline{\mathcal{K}}_{1}, \\ \text{s.t.} \quad \begin{array}{c} p \geqslant 1 \text{ on } \overline{\mathcal{K}}_{n}, \\ p \geqslant 1 \text{ on } \overline{\mathcal{K}}_{N}. \end{array}$$

The main result is the following (its proof is very similar to the one given in [5, Thm. 2]).

Theorem 1: The infimum in Problem (3) is attained for a polynomial  $p_{d,\overline{\mathcal{K}}}^* \in \mathbb{R}[x_r^0]_d$ . Moreover,  $\mathrm{PSS}_{p_{d,\overline{\mathcal{K}}}^*} \supseteq \overline{\mathcal{K}}$ ,  $w_{d+1,\overline{\mathcal{K}}}^* \leqslant w_{d,\overline{\mathcal{K}}}^*$  and  $\lim_{d \to \infty} w_{d,\overline{\mathcal{K}}}^* = \mathrm{vol}(\overline{\mathcal{K}})$ . The polynomial  $p_{d,\overline{\mathcal{K}}}^*$ , also seen as an approximation of

The polynomial  $p_{d,\overline{k}}^*$ , also seen as an approximation of the indicator function  $1_{\overline{k}}$ , can be obtained by solving a convex optimization problem whose constraints are LMIs. The sequence  $(p_d)_{d\geq 1}$  converges in  $\mathcal{L}^1$ -norm, almost uniformly and almost everywhere to  $1_{\overline{k}}$ . This can be thought as a direct generalization of classical approximation by ellipsoids. Indeed if degree-2 PSS approximations are used, we exactly recover well-known semidefinite optimization-based approaches. Note that Problem (3) has a dual counterpart: An infinite-dimensional linear problem on measures, formulated in the context of integration on a union of semi-algebraic sets [5], [9]. The techniques of numerically solving Problem (3), which more or less standard in the field of *Polynomial Optimization* [8], are briefly recalled below.

## B. SOS relaxations of Problem (3)

Recall that the constraints of Problem (3) are:

- the polynomial p is positive on  $\mathcal{B}$ ,
- p-1 is positive on  $\overline{\mathcal{K}}_i, \forall i = 1, \cdots, N$ .

A common strategy for enforcing positivity is by requiring the polynomial to be SOS. Let us denote the convex cone of real polynomials that are SOS by  $\Sigma^2[x] \subset \mathbb{R}[x]$ and respectively,  $\Sigma^2[x]_{2k} \subset \mathbb{R}[x]_{2k}$ , its subcone of SOS polynomials of degree at most 2k. Using Putinar's Positivstellensatz [14], [8], Problem (3) becomes, when fixing  $\ell \in \mathbb{N}$ :

$$\begin{split} w *_{2\ell,d,\overline{\mathcal{K}}} &= \inf_{p \in \mathbb{R}[x_{r}^{0}]_{d}} \int_{\mathcal{B}}^{p} p(x_{r}^{0}) dx_{r}^{0}, \\ &\text{s.t.} \\ \begin{cases} p - \sigma_{0,\mathcal{B}} - \sum_{1 \leqslant j \leqslant 6} g_{j,\mathcal{B}} \sigma_{j,\mathcal{B}} = 0 \\ \sigma_{0,\mathcal{B}} \in \Sigma^{2} [x_{r}^{0}]_{2\ell}, \\ \sigma_{j,\mathcal{B}} \in \Sigma^{2} [x_{r}^{0}]_{2(\ell-1)}, \ \forall j = 1, \cdots, 6, \end{cases} \\ \begin{cases} p - \sigma_{0,\mathcal{K}_{i}} - g_{i} \sigma_{i,\mathcal{K}_{i}} - \sum_{1 \leqslant j \leqslant 6} g_{j,\mathcal{B}} \sigma_{i,j,\mathcal{B}} = 1 \\ \sigma_{0,\mathcal{K}_{i}} \in \Sigma^{2} [x_{r}^{0}]_{2\ell}, \\ \sigma_{i,\mathcal{K}_{i}} \in \Sigma^{2} [x_{r}^{0}]_{2(\ell-1)}, \\ \sigma_{i,\mathcal{J},\mathcal{B}} \in \Sigma^{2} [x_{r}^{0}]_{2(\ell-1)}, \ \forall j = 1, \cdots, 6; i = 1, \cdots, N \end{split}$$

where the sets  $\overline{\mathcal{K}}_i$  are defined as  $\overline{\mathcal{K}}_i := \{x_r^0 \in \mathbb{R}^6 : g_i(x_r^0) \ge 0, g_{j,\mathcal{B}} \ge 0, j = 1, \dots, 6\}$ , with  $g_i$  obtained from Equation (9):  $g_i(x_r^0) := R^2 - x_r^{0^{T}} \Phi(t_i, t_0)^T I_{11} \Phi(t_i, t_0) x_r^0$ ,

 $g_i(x_r^0) := R^2 - x_r^{0^T} \Phi(t_i, t_0)^T I_{11} \Phi(t_i, t_0) x_r^0,$ and the polynomials  $g_{j,\mathcal{B}}$  defining the hyper-rectangle  $\mathcal{B}$ ,  $g_{j,\mathcal{B}}(x_r^0) := (x_{rj}^0 - a_j)(b_j - x_{rj}^0), j = 1, \dots, 6.$ 

# Proposition 2 (Convergence of LMI hierarchy [9]):

For each fixed d, the value of Problem (12) converges to  $w^*_{d\,\overline{K}}$ , as  $\ell \to \infty$  and, for any  $2\ell \ge d$ , the solution  $p^*_{2\ell,d,\overline{K}}$ of Problem (12) satisfies the constraints of Problem (3)i.e.,  $\text{PSS}_{p_{2\ell,d,\overline{K}}}$  is a PSS approximation of  $\mathcal{K}$ .

# C. No velocity uncertainty

In this setting, the swept-volume is described as a compact union of 3-dimensional ellipsoids according to Proposition 1. Algorithm 1 summarizes the computation of the PSS approximation in this case. Its correctness follows from Propositions 1 and 2. The only technicality (described for completeness in Lines 3 - 4), resides in computing a bounding box  $\mathcal{B}$ .

Algorithm 1 PSSAPPROX3D( $\tau_N$ ,  $\Phi(t, t_0)$ ,  $v_r^0$ , R, d, l)

- **Input:** time grid  $\tau_N$ ,  $\Phi(t, t_0)$  with invertible upper-left block for  $t \in \tau_N$ , known initial relative velocities  $v_r^0 \in \mathbb{R}^3$ , radius R, degrees  $2\ell \ge d$ ,  $d \ge 1$ .
- **Output:**  $p_d \in \mathbb{R}[x]_d$  is a PSS approximation of the discretized collision set  $\{r_r^0 \in \mathbb{R}^3 : \exists t \in \tau_N \text{ s.t. } x_r^0 = [r_r^{0^T} v_r^{0^T}]^T, x_r^{0^T} \Phi(t, t_0)^T I_{11} \Phi(t, t_0) x_r^0 \leqslant R^2\}$ .

$$\begin{split} & \triangleright \ Define \ ellipsoids \\ & \mathcal{E}_{t_i,t_0} := \left\{ r_r^0 \in \mathbb{R}^3 : \\ & R^2 - (r_r^0 - c(t_i,t_0))^T Q(t_i,t_0)^{-1}(r_r^0 - c(t_i,t_0)) \geqslant 0 \right\} \\ & 1: \ c(t_i,t_0) \leftarrow -\Phi_{11}(t_i,t_0)^{-1}\Phi_{12}(t_i,t_0)v_r^0, \ \text{for} \ t_i \in \tau_N; \\ & 2: \ Q(t_i,t_0) \leftarrow \Phi_{11}(t_i,t_0)^{-1}\Phi_{11}(t_i,t_0)^{-T}, \ \text{for} \ t_i \in \tau_N; \\ & \triangleright \ Find \ a \ bounding \ box \ \mathcal{B}_r := \left\{ x \in \mathbb{R}^3 : \ a \leqslant x \leqslant b \right\} \\ & 3: \ \delta(t_i,t_0) \leftarrow \sqrt{\text{diag}\left(\frac{1}{R^2}Q(t_i,t_0)\right)}, \ \text{for} \ t_i \in \tau_N; \\ & \left[a,b\right] \leftarrow \left[\min_{t_i \in \tau_N} \left(c(t_i,t_0) - \delta(t_i,t_0)\right)\right], \\ & \left[\max_{t_i \in \tau_N} \left(c(t_i,t_0) + \delta(t_i,t_0)\right)\right]; \\ & \triangleright \ Solve \ the \ optimization \ problem \\ & 5: \ g_{t_i} \leftarrow R^2 - (x - c(t_i,t_0))^T Q(t_i,t_0)^{-1} \left(x - c(t_i,t_0)\right), \\ & \text{for} \ t_i \in \tau_N; \\ & 6: \ g_{j,\mathcal{B}_r^0} \leftarrow (x_j - a_j) \left(b_j - x_j\right), \ \text{for} \ j = 1, 2, 3; \end{split}$$

$$w *_{2\ell,d} = \min_{p \in \mathbb{R}[x]_d} \int_{\mathcal{B}_{p}^{0}} p(x) dx,$$
s.t.
$$\begin{cases} p - \sigma_{0,\mathcal{B}_{r}^{0}} - \sum_{1 \leq j \leq 3} g_{j,\mathcal{B}_{r}^{0}} \sigma_{j,\mathcal{B}_{r}^{0}} = 0 \\ \sigma_{0,\mathcal{B}_{r}^{0}} \in \Sigma^{2}[x_{r}^{0}]_{2\ell}, \\ \sigma_{j,\mathcal{B}_{r}^{0}} \in \Sigma^{2}[x_{r}^{0}]_{2(\ell-1)}, \quad \forall j = 1, 2, 3, \end{cases}$$

$$\begin{cases} p - \sigma_{0,t_{i}} - g_{t_{i}}\sigma_{1,t_{i}} = 1 \\ \sigma_{0,t_{i}} \in \Sigma^{2}[x_{r}^{0}]_{2\ell}, \\ \sigma_{1,t_{i}} \in \Sigma^{2}[x_{r}^{0}]_{2(\ell-1)}, \end{cases}$$
(13)

7: return  $p_{2\ell,d}^* = \operatorname{argmin}(13)$ 

For the general 6-dimensional case a similar algorithm can be designed, which solves Problem 12, with the additional requirement (and approximation) that a compact bounding box needs to be provided as input. Moreover, these algorithms are easily tractable in software.

## **D.** Implementation Details

The objective function  $\int_{\mathcal{B}} p(x) dx = \sum_{0 \le |i| \le d} p_i \int_{\mathcal{B}} x^i dx$ , which is a linear function of the coefficients  $p_i$  of the polynomial p, requires the computation of the Lebesgue moments  $m_i := \int_{\mathcal{B}} x^i dx$ , which is straightforward.

Then, a scaling of  $\mathcal{B}$ , to the unit box  $[-1,1]^n$  is important for the numerical quality of the results. Note that from a theoretical perspective, working with the Lebesgue or the Gaussian measure is similar. In practice, computing the Lebesgue moments on  $[-1,1]^n$ , offered the best quality numerical results. Finally, the constraints can be recast in terms of LMIs. Inequalities, using for instance the Matlab Toolbox YALMIP [10]. This boils down to solving only semi-definite programming problems (whenever d and l are fixed), which was done with the Mosek SDP solver [12].

#### V. GAUSSIAN INTEGRATION ON THE SWEPT-VOLUME

Recall that the complete goal of Problem 2 was the integration of a Gaussian distribution on this sweptvolume. To this end, two different strategies, which depend upon the assumption on velocity uncertainties are given:

- The 3D case: Algorithm 1 returns a polynomial  $p_{2\ell d}^*$ , which provides an implicit representation of the approximated volume. This is used as input for [15, Algorithm 3], which automatically determines a highorder accurate numerical quadrature for the evaluation of integrals over volumes, whose geometry is defined implicitly via a fixed level set of a smooth function  $\phi : \mathbb{R}^3 \to \mathbb{R}$ . Obviously in our case,  $\phi = p_{2\ell,d}^*$ .

- The 6D case: Similarly, after Problem 12 is solved for an optimal  $p_{2\ell,d}^*$ , the integral of a Gaussian distribution over the volume  $PSS_{p_{2\ell,d}^*}$  has to be evaluated. Since the code of [15] is currently restricted to 3D, a basic Monte Carlo sampling is done, which consists in simply checking whether  $p_{2\ell,d}^*(X_{s,i}) \ge 1$  for each sample  $X_{s,i}$ . This procedure is to be replaced by a 6D implementation of the algorithm in [15].

Moreover, the proposed methods are crossed-checked via a brute-force Monte Carlo process.

## VI. NUMERICAL EXAMPLE

A numerical example [2, Example No. 9] is used to illustrate the proposed approach. The Gaussian distribution of both objects is known at TCA. A nonlinear two-body Keplerian analytical propagation is used for both mean vectors, then the norm of the mean relative position (miss distance) is computed on the time interval of the encounter and plotted. The transition matrix is computed via a linearization of the Keplerian dynamics with respect to the primary object trajectory, using the classical algorithm of Shepperd [17]. For completeness, the Gaussian distribution of the relative state at TCA (with or without velocity uncertainty) is propagated using the transition matrix on the interval  $\mathcal{T}$ . Then, the so-called instantaneous collision probability is plotted for both cases in Figure 1(b) and (c). This indicator is useful in practice since it shows the probability of collision at each given instant. The formula consists in computing a Gaussian integral over a 3D ball and semianalytical efficient algorithms are available [16].

Then, our method is applied assuming that there is no velocity uncertainty (the 3D case). In Figure 1(d), the exact swept-volume (union of 40 ellipsoids obtained on the time interval  $\mathcal{T} = [-10800, 10800]$ ) is plotted. Algorithm 1, applied with d = 2l = 8, requires about 10 seconds (Matlab execution on a classical workstation) for obtaining the degree-8 PSS, plotted in Figure 1(e). Finally, the code of [15, Algorithm 3] requires less than 10 seconds to evaluate the Gaussian integral over the PSS computed before, leading to  $\tilde{\mathcal{P}}_c = 0.2825$ , which is confirmed by brute-force simulations. Formula (40) in [4] gives 0.2715.

As observed in Figure 1(b) and (c) and also confirmed by the results in [2], the relative velocity uncertainty does matter in this case: Monte Carlo simulation provides 0.36511, similarly to [2]. Our 6D method, with d = 2l = 8, provides a PSS volume, whose projection in 3D, for the fixed mean velocity value at TCA is plotted in Figure 1(e). One observes an overestimation for this case. Depending on the h- $\sigma$  bounding ellipsoid considered as bounding, the results obtained with our method range from 0.50 for 6- $\sigma$  to 0.371 for 1- $\sigma$ .

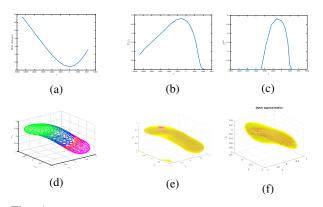


Fig. 1: (a) Miss distance (m) (b) Instantaneous collision probability  $\mathcal{P}(t)$  with (c) and without (d) velocity uncertainty (d) 3D Swept-volume shape (no velocity uncertainty) (e) PSS approximation d = 8 (f) Projection of 6D PSS approx, d = 8, for a fixed mean velocity.

#### VII. CONCLUSION

By using models from polynomial optimization, we have provided a theoretical framework and practical algorithms to obtain approximate closed-form descriptions of the set of collision-prone states (and an approximation of their Gaussian measure). This allows for efficient approximations of non-convex shapes which can be used effectively for long-term and repeated conjunctions, generalizing both Chan's and Coppola's formulations. We are confident that visual accurate outer-approximation of the swept volume can provide further insight on classifying the types of encounter occurring in practice. Along these lines, a further complexity and numerical analysis on the provided algorithms would help to better assess and design more tuned and efficient algorithms for special practical cases.

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