From Aerial Vehicles to Aerial Robots through the lens of Tethering and Full Actuation

Robotics Research Jam Session 2016, Pisa, Italy

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LAAS-CNRS, Toulouse, France, Europe, ...

Monday, July 18th, 2016





For more information about the control methods presented in this talk you can check:

Tethered platforms:

- M. Tognon, S. S. Dash, and A. Franchi, "Observer-based control of position and tension for an aerial robot tethered to a moving platform", *IEEE Robotics and Automation Letters*, vol. 1, no. 2, pp. 732–737, 2016
- M. Tognon, A. Testa, E. Rossi, and A. Franchi, "Exploiting a passive tether for robust takeoff and landing on slopes: Methodology and experiments", in 2016 IEEE/RSJ Int. Conf. on Intelligent Robots and Systems, Daejeon, South Korea, 2016

Fully-actuated platforms:

- A. Franchi, R. Carli, D. Bicego, and M. Ryll, "Full-pose geometric tracking control on SE(3) for laterally bounded fully-actuated aerial vehicles", in *ArXiv*:1605.06645, 2016. [Online]. Available: http://arxiv.org/abs/1605.06645
- M. Ryll, D. Bicego, and A. Franchi, "Modeling and control of FAST-Hex: A fully-actuated by synchronized-tilting hexarotor", in 2016 IEEE/RSJ Int. Conf. on Intelligent Robots and Systems, Daejeon, South Korea, 2016

For more information about our activity on similar topics, refer to: http://homepages.laas.fr/afranchi/robotics/

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- Tethered Aerial Robots
- 3. Fully-actuated Aerial Robots
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Motivation and Background

Aerial Robots Physical Interacting with the Environment



Aerial robots for physical interaction

• applications: inspection, maintenance, transportation, manipulation. . .

Some examples in recently EU-funded projects:



Seville Univ. (ARCAS)



CATEC (ARCAS)



DLR (ARCAS)



AEROWORKS concept

Challenges of Physically Interactive Aerial Robotics (I)



Floating base

- active reaction wrench provided by the thrusters (grounded manipulators have 'passive' ground reaction)
- inaccurate positioning (because of noisy sensing and external disturbances)
- dynamic coupling

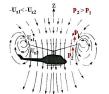
Actuators of the base

- additional aerodynamic layer
 - $\label{eq:motor_condition} \begin{array}{c} \text{motor torque} \sim \text{propeller acceleration} \\ \downarrow \\ \text{propeller speed} \sim \text{thrust force} \end{array}$
- unmodeled aerodynamics



(CATEC/USE, ARCAS)





Challenges of Physically Interactive Aerial Robotics (II)

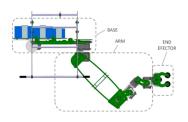


Need for a lightweight payload

- arms with weaker motors
- minimal number of sensors
- flexibility ⇒ vibrations

Need to save energy

 underactuated configurations (i.e., coplanar propellers)



CATEC/USE (ARCAS)



USE (ARCAS)



CATEC (ARCAS)

Talk Topics: Tethering and Fully Actuated Platforms



Tethered aerial robots:

- Cable/Bar: physical connection
- Modeling, Control, Observation



Fully Actuated Aerial Robots:

- Full-wrench exertion
- Mech. Design, Modeling, Control



Tethered Aerial Robots

Simplified 2D System Model: Aerial Vehicle



Frames:

•
$$\mathscr{F}_W = O_W - \{\mathbf{x}_W, \mathbf{y}_W, \mathbf{z}_W\}$$
 (World frame)

•
$$\mathscr{F}_B = O_B - \{\mathbf{x}_B, \mathbf{y}_B, \mathbf{z}_B\}$$
 (Vehicle frame)

 $O_B \equiv$ vehicle center of mass (CoM)

Parameters

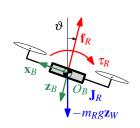
- m_R vehicle mass
- J_R vehicle rotational inertia

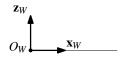
Configuration and inputs

- ϑ vehicle attitude (pitch)
- f_R intensity of the thrust force $\mathbf{f}_R = -f_R \mathbf{z}_B$
- τ_R intensity of the torque $\tau_R \mathbf{y}_B$

Available sensors

- a onboard accelerometer (see <u>later</u> for definition)
- ω onboard gyroscope ($\equiv \dot{\vartheta}$)





Simplified 2D System Model: Link



Link can be a bar, a taut tie, or a compressed strut

Passive rotational joints at

- Ow ground fixed point
- O_B vehicle CoM

Parameters and assumptions

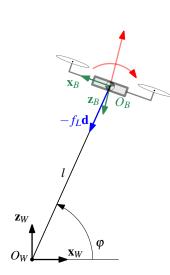
- *l* link length (constant)
- negligible mass and inertia w.r.t. m_R and J_R
- negligible deformation and elasticity

Configuration

- φ link elevation
- f_L link internal force
 - \circ $f_L > 0$ tension (bar or tie)
 - \circ $f_L < 0$ compression (bar or strut)

Available sensors at link-side

none



Motivation



Why an aerial vehicle linked/tethered to the ground?

Physically interactive uses

- pull/pushing
- resist strong wind
- landing/take-off from/on
 - a sloped surface
 - o a moving platform (e.g., ship)

Some application fields

- transportation/manipulation
- inspection and surveillance
- communication relay

Other uses

- enduring power
- high-bandwidth communication channel

EC-SafeMobil (CATEC)

System Dynamics and Control Problem



System dynamics:

$$\ddot{\varphi} = -\frac{g}{l}\cos\varphi + \frac{\cos(\varphi + \vartheta)}{m_R l}f_R$$

$$\ddot{\vartheta} = \frac{1}{J_R} \tau_R$$

$$f_L = -m_R g \sin \varphi + m_R l \dot{\varphi}^2 + \sin (\varphi + \vartheta) f_R$$

- ullet $(oldsymbol{arphi},\dot{oldsymbol{arphi}},\dot{oldsymbol{artheta}})$ system state
- (f_R, τ_R) control inputs
- (φ^d, f_L^d) desired outputs
- ullet (\mathbf{a},ω) onboard measurements

System Dynamics and Control Problem



System dynamics:

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- (f_R, τ_R) control inputs
- (φ^d, f_L^d) desired outputs
- ullet $({f a},\omega)$ onboard measurements

Control Problem

Design a control law for the inputs (f_R, τ_R) in order to

 \bullet asymptotically steer (ϕ, f_L) along a sufficiently smooth desired trajectory (ϕ^d, f_L^d)

Using only

onboard accelerometer and onboard gyroscope

examples

System Dynamics and Control Problem



System dynamics:

$$\ddot{\varphi} = -\frac{g}{l}\cos\varphi + \frac{\cos(\varphi + \vartheta)}{m_R l}f_R$$

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Using only

• onboard accelerometer and onboard gyroscope

examples

Delocalization of Measurements/Desired Output

Measurements → onboard & proprioceptive
Desired outputs → "off-board" & "exteroceptive"



$$\dot{\mathbf{x}} = \begin{bmatrix} x_2 \\ a_1 \cos x_1 \\ x_4 \\ 0 \end{bmatrix} + \begin{bmatrix} 0 & 0 \\ a_2 \cos (x_1 + x_3) & 0 \\ 0 & 0 \\ 0 & a_3 \end{bmatrix} \mathbf{u}$$
 (1)

$$\mathbf{y} = \begin{bmatrix} x_1 \\ \frac{1}{a_2} x_2^2 + \frac{a_1}{a_2} \sin x_1 \end{bmatrix} + \begin{bmatrix} 0 & 0 \\ \sin(x_1 + x_3) & 0 \end{bmatrix} \mathbf{u}$$
 (2)

where

$$\mathbf{x} = \begin{bmatrix} \boldsymbol{\varphi} \\ \dot{\boldsymbol{\varphi}} \\ \boldsymbol{\vartheta} \\ \dot{\boldsymbol{\vartheta}} \end{bmatrix} = \begin{bmatrix} x_1 \\ x_2 \\ x_3 \\ x_4 \end{bmatrix}, \quad \mathbf{u} = \begin{bmatrix} f_R \\ \tau_R \end{bmatrix} = \begin{bmatrix} u_1 \\ u_2 \end{bmatrix}, \quad \mathbf{y} = \begin{bmatrix} \boldsymbol{\varphi} \\ f_L \end{bmatrix} = \begin{bmatrix} y_1 \\ y_2 \end{bmatrix} \rightarrow \mathbf{y}^d(t) = \begin{bmatrix} \boldsymbol{\varphi}^d \\ f_L^d \end{bmatrix} = \begin{bmatrix} y_1^d \\ y_2^d \end{bmatrix}$$

and
$$a_1 = -g/l$$
, $a_2 = 1/(m_R l)$, $a_3 = 1/J_R$



$$\dot{\mathbf{x}} = \begin{bmatrix} x_2 \\ a_1 \cos x_1 \\ x_4 \\ 0 \end{bmatrix} + \begin{bmatrix} 0 & 0 \\ a_2 \cos (x_1 + x_3) & 0 \\ 0 & 0 \\ 0 & a_3 \end{bmatrix} \mathbf{u}$$
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and $a_1 = -g/l$, $a_2 = 1/(m_R l)$, $a_3 = 1/J_R$

Temporary assumption

(will be relaxed with the observer)

Temporarily assume that x is fully measurable



Redefine a new input as $\bar{\mathbf{u}} = \begin{bmatrix} \ddot{u}_1 & u_2 \end{bmatrix}^T = \begin{bmatrix} \bar{u}_1 & \bar{u}_2 \end{bmatrix}^T$ New system state $\bar{\mathbf{x}} = \begin{bmatrix} \varphi & \dot{\varphi} & \dot{\vartheta} & u_1 & \dot{u}_1 \end{bmatrix}^T$ System is not input-output linearizable with static feedback (s-fl)

A. Isidori, Nonlinear Control Systems, 3rd edition. Springer, 1995, ISBN: 3540199160.



System is not input-output linearizable with static feedback (s-fl)
$$\rightarrow \begin{array}{l} \text{Redefine a new input as } \bar{\mathbf{u}} = [\ddot{u}_1 \ u_2]^T = [\ddot{u}_1 \ \ddot{u}_2]^T \\ \text{New system state } \bar{\mathbf{x}} = \left[\phi \ \dot{\phi} \ \vartheta \ \dot{\vartheta} \ u_1 \ \dot{u}_1 \right]^T \end{array}$$

Need for further differentiation to see the new input $\bar{\mathbf{u}}$ appear in both output channels

$$\begin{bmatrix} y_1^{(4)} \\ y_2^{(2)} \end{bmatrix} = \mathbf{b}(\bar{\mathbf{x}}) + \underbrace{\begin{bmatrix} a_2 \cos(x_1 + x_3) & -a_2 a_3 \sin(x_1 + x_3) u_1 \\ \sin(x_1 + x_3) & a_3 \cos(x_1 + x_3) u_1 \end{bmatrix}}_{\bar{\mathbf{E}}(\bar{\mathbf{x}})} \bar{\mathbf{u}}, \tag{3}$$

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 $\det\left(\bar{\mathbf{E}}(\bar{\mathbf{x}})\right) = \frac{u_1}{lm_RJ_R}, \text{ as long as } u_1 \neq 0, \text{ the control law } \bar{\mathbf{u}} = \mathbf{E}^{-1}(\bar{\mathbf{x}})\left[-\mathbf{b}(\bar{\mathbf{x}}) + \mathbf{v}\right], \text{ brings}$

the system in the form
$$\begin{bmatrix} y_1^{(4)} \\ y_2^{(2)} \end{bmatrix} = \begin{bmatrix} v_1 \\ v_2 \end{bmatrix} = \mathbf{v}$$

The system is input-output linearizable with dynamic feedback iff $u_1 \neq 0$

¹ A. Isidori, Nonlinear Control Systems, 3rd edition. Springer, 1995, ISBN: 3540199160.



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Need for further differentiation to see the new input $\bar{\mathbf{u}}$ appear in both output channels

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the system in the form
$$\begin{bmatrix} y_1^{(4)} \\ y_2^{(2)} \end{bmatrix} = \begin{bmatrix} v_1 \\ v_2 \end{bmatrix} = \mathbf{v}$$

The system is input-output linearizable with dynamic feedback iff $u_1 \neq 0$

Exact feedback linearization

Total relative degree = dimension of \bar{x}

 \Rightarrow The controlled closed-loop system has no internal dynamics 1

A. Isidori, Nonlinear Control Systems, 3rd edition. Springer, 1995, ISBN: 3540199160.



IMU

• Gyroscope: angular rate (angular velocity intensity)

$$\omega = \dot{\vartheta}$$

Accelerometer: specific acceleration in the body frame

$$\mathbf{a} = R_W^B(\ddot{\mathbf{p}}_B + g\mathbf{z}_W) = [a_x, \ 0, \ a_z]^T$$

$$\begin{aligned} a_x &= \cos\left(\varphi + \vartheta\right) \left[l\dot{\varphi}^2 - g\sin\varphi + \frac{f_R}{m_R}\sin\left(\varphi + \vartheta\right) \right] \\ a_z &= \sin\left(\varphi + \vartheta\right) \left[l\dot{\varphi}^2 - g\sin\varphi + \frac{f_R}{m_R}\sin\left(\varphi + \vartheta\right) \right] - \frac{f_R}{m_R} \end{aligned}$$

Go to aerial vehicle model

Observer: State Reduction using Gyroscope



$$\begin{bmatrix} \dot{x}_1 \\ \dot{x}_2 \\ \dot{x}_3 \\ \dot{x}_4 \end{bmatrix} = \begin{bmatrix} 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 1 \\ 0 & 0 & 0 & 0 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ x_3 \\ x_4 \end{bmatrix} + \begin{bmatrix} 0 \\ a_1 \cos x_1 + a_2 \cos (x_1 + x_3) u_1 \\ 0 \\ a_3 u_2 \end{bmatrix}$$

$$u_3 = \omega$$
$$x_4 = u_3$$

 $u_3 = \omega$ Gyroscope measurement: $x_4 = u_3$ one state becomes an input

$$\begin{bmatrix} \dot{x}_1 \\ \dot{x}_2 \\ \dot{x}_3 \end{bmatrix} = \begin{bmatrix} 0 & 1 & 0 \\ 0 & 0 & 0 \\ 0 & 0 & 0 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix} + \begin{bmatrix} 0 \\ a_1 \cos x_1 + a_2 \cos (x_1 + x_3) u_1 \\ u_3 \end{bmatrix}$$



Nonlinear Observer: High Gain Observer (HGO)²

- provides a state estimation $\hat{\mathbf{x}}$ that converges to the actual state value \mathbf{x} : $\lim_{t\to\infty} \hat{\mathbf{x}} = \mathbf{x}$
- requires: system in the triangular form

Desired (Triangular) form

state vector X:

control input u:

w: measurement

 ϕ . λ : any nonlinear functions

Actual form

state vector X:

control input

a: measurements

State and Measurements Transformation needed to get from the actual to the desired form

H. K. Khalil, Nonlinear Systems, 3rd. Prentice Hall, 2001, ISBN: 978-0130673893.



$$\begin{bmatrix} \dot{x}_1 \\ \dot{x}_2 \\ \dot{x}_3 \end{bmatrix} = \begin{bmatrix} 0 & 1 & 0 \\ 0 & 0 & 0 \\ 0 & 0 & 0 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix} + \begin{bmatrix} 0 \\ a_1 \cos x_1 + a_2 \cos (x_1 + x_3) u_1 \\ u_3 \end{bmatrix}$$

$$a_x = \cos(x_1 + x_3) \left(lx_2^2 - g\sin x_1 + \frac{1}{m_R} \sin(x_1 + x_3) u_1 \right)$$

$$a_z = \sin(x_1 + x_3) \left(lx_2^2 - g\sin x_1 + \frac{1}{m_R} \sin(x_1 + x_3) u_1 \right) - \frac{u_1}{m_R}$$

$$\begin{bmatrix} \dot{z}_1 \\ \dot{z}_2 \\ \dot{z}_3 \end{bmatrix} = \begin{bmatrix} 0 & 1 & 0 \\ 0 & 0 & 1 \\ 0 & 0 & 0 \end{bmatrix} \begin{bmatrix} z_1 \\ z_2 \\ z_3 \end{bmatrix} + \begin{bmatrix} u_3 \\ 0 \\ a_1 z_2 \sin x_1 + a_2 (\cos z_1) \dot{u}_1 - a_2 (\sin z_1) (z_2 + u_3) u_1 \end{bmatrix}$$

$$a_x = \cos z_1 \left(l z_2^2 - g \sin x_1 + \frac{1}{m_R} \sin z_1 u_1 \right)$$

$$a_z = \sin z_1 \left(l z_2^2 - g \sin x_1 + \frac{1}{m_R} \sin z_1 u_1 \right) - \frac{u_1}{m_R}$$



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From the accelerometer

$$\bar{w}_1 = \operatorname{atan2}\left(\pm \frac{a_x}{\eta}, \pm \frac{a_z + u_1/m_R}{\eta}\right) = z_1 + k\pi
\sin x_1 = \frac{1}{g}\left(\pm \eta + lz_2^2 + \frac{1}{m_R}\sin z_1 u_1\right) ; \eta = \sqrt{a_x^2 + \left(a_z + \frac{u_1}{m_R}\right)^2} \neq 0$$

$$\begin{bmatrix} \dot{z}_1 \\ \dot{z}_2 \\ \dot{z}_3 \end{bmatrix} \quad = \begin{bmatrix} 0 & 1 & 0 \\ 0 & 0 & 1 \\ 0 & 0 & 0 \end{bmatrix} \begin{bmatrix} z_1 \\ z_2 \\ z_3 \end{bmatrix} + \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix} \sigma(z_1, z_2, z_3, u_1, \dot{u}_1, \eta) + \begin{bmatrix} u_3 \\ 0 \\ 0 \end{bmatrix}$$

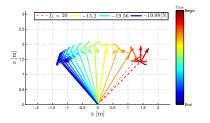
is in triangular form!

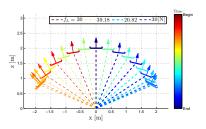
$$\bar{w}_1 = \begin{bmatrix} 1 & 0 & 0 \end{bmatrix} \begin{bmatrix} z_1 \\ z_2 \\ z_3 \end{bmatrix} + k\pi$$



From tension to compression

Sinusoidal trajectories



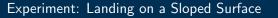


M. Tognon and A. Franchi, "Nonlinear observer-based tracking control of link stress and elevation for a tethered aerial robot using inertial-only measurements", in 2015 IEEE Int. Conf. on Robotics and Automation, Seattle, WA, 2015, pp. 3994–3999





M. Tognon, S. S. Dash, and A. Franchi, "Observer-based control of position and tension for an aerial robot tethered to a moving platform", *IEEE Robotics and Automation Letters*, vol. 1, no. 2, pp. 732–737, 2016





M. Tognon, A. Testa, E. Rossi, and A. Franchi, "Exploiting a passive tether for robust takeoff and landing on slopes: Methodology and experiments", in 2016 IEEE/RSJ Int. Conf. on Intelligent Robots and Systems, Daejeon, South Korea, 2016

Fully-actuated Aerial Robots

Underactuation vs. Full-actuation in Aerial Robots



Underactuated

- position-only control (coupled position and orientation
- - force-only control in interaction
- + only (low) internal drag (efficient)
- + lower complexity



Fully-actuated

- + full-pose control (independent control of position and orientation)
- + full-wrench control in interaction
- internal wrench (wasted energy)
- higher complexity





Multi-rotor aerial platforms are essentially made of two elements:

a rigid body → rigid body dynamics

$$\begin{bmatrix} m\ddot{\mathbf{p}}_{B}^{W} \\ \mathbf{J}\dot{\boldsymbol{\omega}}_{B}^{W} \end{bmatrix} = -\begin{bmatrix} mg\mathbf{e}_{3} \\ \boldsymbol{\omega}_{B}^{W} \times \mathbf{J}\boldsymbol{\omega}_{B}^{W} \end{bmatrix} + \underbrace{\begin{bmatrix} \mathbf{f}^{W} \\ \boldsymbol{\tau}^{B} \end{bmatrix}}_{\text{total input wrench}} \quad \text{where } \mathbf{e}_{3} = \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix} \tag{4}$$

a set of propellers attached to the body → total input wrench

Wrenches of the single propellers:

$$\mathbf{f}_{i}^{B} = \mathbf{R}_{S_{i}}^{B} \begin{bmatrix} 0 \\ c_{f} \end{bmatrix} \underbrace{w_{i}|w_{i}|}_{u_{i}}, \quad i = 1, \dots, n$$

$$=\mathbf{R}_{S_i}^{B}\begin{bmatrix}0\\0\\\pm c_{\tau}\end{bmatrix}\underbrace{w_i|w_i|}, \quad i=1,\ldots,n$$

$$\mathbf{f}_{i}^{B} = \mathbf{R}_{S_{i}}^{B} \begin{bmatrix} 0 \\ 0 \\ c_{f} \end{bmatrix} \underbrace{w_{i}|w_{i}|}, \quad i = 1, \dots, n \qquad \mathbf{f}^{W} = \mathbf{R}_{B}^{W} \sum_{i=1}^{n} \mathbf{f}_{i}^{B} = \mathbf{R}_{B}^{W} \mathbf{F}_{1} \begin{bmatrix} u_{1} \\ \vdots \\ u_{n} \end{bmatrix} = \mathbf{R}_{B}^{W} \mathbf{F}_{1} \mathbf{u}$$
 (5)

$$\boldsymbol{\tau}_{i}^{B} = \mathbf{R}_{S_{i}}^{B} \begin{bmatrix} 0 \\ 0 \\ \pm c_{\tau} \end{bmatrix} \underbrace{w_{i}|w_{i}|}, \quad i = 1, \dots, n \qquad \boldsymbol{\tau}^{B} = \sum_{i=1}^{n} \mathbf{p}_{B,S_{i}}^{B} \times \mathbf{f}_{i}^{B} + \sum_{i=1}^{n} \boldsymbol{\tau}_{i}^{B} = \mathbf{F}_{2} \begin{bmatrix} u_{1} \\ \vdots \\ u_{n} \end{bmatrix} = \mathbf{F}_{2} \mathbf{u} \quad (6)$$

Underactuated vs Fully-actuated platforms



Putting (5) and (6) in (4):

$$\begin{bmatrix} m\ddot{\mathbf{p}}_B^W \\ \mathbf{J}\dot{\boldsymbol{\omega}}_B^W \end{bmatrix} = -\begin{bmatrix} mg\mathbf{e}_3 \\ \boldsymbol{\omega}_B^W \times \mathbf{J}\boldsymbol{\omega}_B^W \end{bmatrix} + \begin{bmatrix} \mathbf{R}_B^W & \mathbf{0} \\ \mathbf{0} & \mathbf{I} \end{bmatrix} \begin{bmatrix} \mathbf{F}_1 \\ \mathbf{F}_2 \end{bmatrix} \mathbf{u}, \qquad \text{where } \mathbf{u} = \begin{bmatrix} w_1|w_1| \\ \vdots \\ w_n|w_n| \end{bmatrix}$$

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ullet all propellers are coplanar \Rightarrow F_1 is rank deficient

$$\mathbf{F}_1 = c_f \begin{bmatrix} 0 & \cdots & 0 \\ 0 & \cdots & 0 \\ 1 & \cdots & 1 \end{bmatrix} = c_f \begin{bmatrix} \mathbf{0}^T \\ \mathbf{0}^T \\ \mathbf{1}^T \end{bmatrix}$$

• the control force is

$$c_f \mathbf{R}_B^W \begin{bmatrix} 0 \\ 0 \\ \mathbf{1}^T \mathbf{u} \end{bmatrix}$$

- ullet it can be arbitrarily oriented only changing the whole-body orientation ${f R}^W_B$
- the propeller speeds u control only the amplitude of the force

Underactuated vs Fully-actuated platforms



Putting (5) and (6) in (4):

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ullet If coplanarity assumption is relaxed then \Rightarrow F_1 can be made full-rank

$$\mathbf{F}_1 = c_f \begin{bmatrix} \star & \star & \cdots & \star \\ \star & \star & \cdots & \star \\ \star & \star & \cdots & \star \end{bmatrix}$$

• the control force is

$$\mathbf{R}_{B}^{W}\mathbf{F}_{1}\mathbf{u} = c_{f}\mathbf{R}_{B}^{W}\begin{bmatrix} \star & \star & \cdots & \star \\ \star & \star & \cdots & \star \\ \star & \star & \cdots & \star \end{bmatrix}\mathbf{u}$$

ullet using ullet using ullet both orientation and amplitude of the force can be decided independently of the whole-body orientation $oldsymbol{R}_R^W$

Examples of Fully-actuated platforms (I)



quadrotor + tilting propellers³



³ M. Ryll, H. H. Bülthoff, and P. Robuffo Giordano, "A novel overactuated quadrotor unmanned aerial vehicle: Modeling, control, and experimental validation", *IEEE Trans. on Control Systems Technology*, vol. 23, no. 2, pp. 540–556, 2015.

⁴ S. Rajappa, M. Ryll, H. H. Bülthoff, and A. Franchi, "Modeling, control and design optimization for a fully-actuated hexarotor aerial vehicle with tilted propellers", in *2015 IEEE Int. Conf. on Robotics and Automation*, Seattle, WA, 2015, pp. 4006–4013.

Examples of Fully-actuated platforms (I)

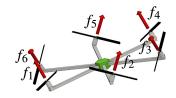


quadrotor + tilting propellers³



planar hexarotor with tilted propellers⁴





³ M. Ryll, H. H. Bülthoff, and P. Robuffo Giordano, "A novel overactuated quadrotor unmanned aerial vehicle: Modeling, control, and experimental validation", *IEEE Trans. on Control Systems Technology*, vol. 23, no. 2, pp. 540–556, 2015.

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Examples of Fully-actuated platforms (II)



4+4 orthogonal rotors⁵





⁵ H. Romero, S. Salazar, A. Sanchez, and R. Lozano, "A new UAV configuration having eight rotors: Dynamical model and real-time control", in *46th IEEE Conf. on Decision and Control*, New Orleans, LA, 2007, pp. 6418–6423.

⁶ D. Brescianini and R. D'Andea, "Design, modeling and control of an omni-directional aerial vehicle", in 2016 IEEE Int. Conf. on Robotics and Automation, Stockholm, Sweden, 2015.

Examples of Fully-actuated platforms (II)



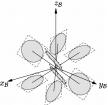
4+4 orthogonal rotors⁵





cubic octorotor⁶





H. Romero, S. Salazar, A. Sanchez, and R. Lozano, "A new UAV configuration having eight rotors: Dynamical model and real-time control", in 46th IEEE Conf. on Decision and Control, New Orleans, LA, 2007, pp. 6418–6423.

⁶ D. Brescianini and R. D'Andea, "Design, modeling and control of an omni-directional aerial vehicle", in 2016 IEEE Int. Conf. on Robotics and Automation, Stockholm, Sweden, 2015.

Inverse Dynamics Approach



Given a reference pose (6D) trajectory:

- $\mathbf{p}_{Rr}^W(t)$ (position of the CoM)
- $\mathbf{R}_{Rr}^W(t)$ (orientation of the main body)

Dynamics:

$$\begin{bmatrix} \boldsymbol{m}\mathbf{I} & \mathbf{0} \\ \mathbf{0} & \mathbf{J} \end{bmatrix} \begin{bmatrix} \ddot{\mathbf{p}}_{B}^{W} \\ \dot{\boldsymbol{\omega}}_{B}^{W} \end{bmatrix} = - \begin{bmatrix} \boldsymbol{m}g\mathbf{e}_{3} \\ \boldsymbol{\omega}_{B}^{W} \times \mathbf{J}\boldsymbol{\omega}_{B}^{W} \end{bmatrix} + \underbrace{\begin{bmatrix} \mathbf{R}_{B}^{W} & \mathbf{0} \\ \mathbf{0} & \mathbf{I} \end{bmatrix}}_{6 \times 6} \underbrace{\begin{bmatrix} \mathbf{F}_{1} \\ \mathbf{F}_{2} \end{bmatrix}}_{\mathbf{G} \times n} \mathbf{u}, \quad \text{where } \mathbf{u} = \begin{bmatrix} w_{1}|w_{1}| \\ \vdots \\ w_{n}|w_{n}| \end{bmatrix}$$

Inverse dynamics:

$$\mathbf{u} = \begin{bmatrix} \mathbf{F}_1 \\ \mathbf{F}_2 \end{bmatrix}^+ \begin{bmatrix} \mathbf{R}_W^B & \mathbf{0} \\ \mathbf{0} & \mathbf{I} \end{bmatrix} \begin{pmatrix} \begin{bmatrix} m\mathbf{I} & \mathbf{0} \\ \mathbf{0} & \mathbf{J} \end{bmatrix} \begin{pmatrix} \begin{bmatrix} \ddot{\mathbf{p}}_{Br}^W \\ \dot{\boldsymbol{\omega}}_{Br}^W \end{bmatrix} + \mathbf{v} \end{pmatrix} + \begin{bmatrix} mg\mathbf{e}_3 \\ \boldsymbol{\omega}_B^W \times \mathbf{J}\boldsymbol{\omega}_B^W \end{bmatrix} \end{pmatrix}$$

$$\begin{array}{c} \textbf{Exactly linearized} \text{ error system } \begin{bmatrix} \ddot{\mathbf{p}}_B^W - \ddot{\mathbf{p}}_{Br}^W \\ \dot{\boldsymbol{\omega}}_B^W - \boldsymbol{\omega}_{Br}^W \end{bmatrix} = \mathbf{v} \end{array}$$

then use any linear-systems control law for ${\bf v}$ to steer ${\bf p}^W_B \to {\bf p}^W_{Br}(t)$ and ${\bf R}^W_B \to {\bf R}^W_{Br}(t)$

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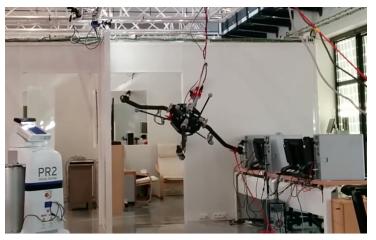
$$\mathbf{u} = \begin{bmatrix} \mathbf{F}_1 \\ \mathbf{F}_2 \end{bmatrix}^+ \begin{bmatrix} \mathbf{R}_W^B & \mathbf{0} \\ \mathbf{0} & \mathbf{I} \end{bmatrix} \begin{pmatrix} \begin{bmatrix} m\mathbf{I} & \mathbf{0} \\ \mathbf{0} & \mathbf{J} \end{bmatrix} \begin{pmatrix} \begin{bmatrix} \ddot{\mathbf{p}}_{Br}^W \\ \dot{\boldsymbol{\omega}}_{Br}^W \end{bmatrix} + \mathbf{v} \end{pmatrix} + \begin{bmatrix} mg\mathbf{e}_3 \\ \boldsymbol{\omega}_B^W \times \mathbf{J}\boldsymbol{\omega}_B^W \end{bmatrix} \end{pmatrix} + \mathcal{N} \begin{pmatrix} \begin{bmatrix} \mathbf{F}_1 \\ \mathbf{F}_2 \end{bmatrix}^+ \end{pmatrix}$$

$$\begin{array}{c} \textbf{Exactly linearized} \text{ error system } \begin{bmatrix} \ddot{\mathbf{p}}_B^W - \ddot{\mathbf{p}}_{B_F}^W \\ \dot{\boldsymbol{\omega}}_B^W - \boldsymbol{\omega}_{B_F}^W \end{bmatrix} = \mathbf{v} \end{array}$$

then use any linear-systems control law for ${\bf v}$ to steer ${\bf p}^W_B \to {\bf p}^W_{Br}(t)$ and ${\bf R}^W_B \to {\bf R}^W_{Br}(t)$



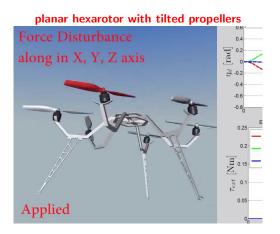
quadrotor + tilting propellers



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Applications of the Inverse Dynamics Approach: Hexarotor

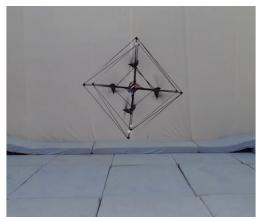




S. Rajappa, M. Ryll, H. H. Bülthoff, and A. Franchi, "Modeling, control and design optimization for a fully-actuated hexarotor aerial vehicle with tilted propellers", in 2015 IEEE Int. Conf. on Robotics and Automation, Seattle, WA, 2015, pp. 4006–4013







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Actuation Limits and Drawbacks of the Inverse Dynamics Approach



The wrench exerted by the propellers has several limitations

- $\bullet \ \ \, \frac{\text{maximum speed}}{\text{propeller drag}} \sim \frac{\text{maximum motor torque}}{\text{propeller drag}}$ (considered in this talk)
- only positive speeds due to non-symmetric propeller shape (considered in this talk)
- maximum/minimum speed rate $\sim \frac{\text{maximum/minimum motor torque}}{\text{motor/propeller inertia}}$ (non-considered in this talk)

Actuation Limits and Drawbacks of the Inverse Dynamics Approach



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- $\begin{tabular}{ll} \hline \bullet & maximum/minimum & speed & rate \\ \hline & & maximum/minimum & motor torque \\ \hline & motor/propeller & inertia \\ \hline & (non-considered & in this talk) \\ \hline \end{tabular}$

Inverse dynamics:

- desired wrench obtained by matrix (pseudo)inversion
- · set of feasible forces not considered
- the smaller the cant angles the larger the input forces

Inverse dynamics approach may lead to unfeasible propeller speeds (>> 0 or < 0)

Set of Feasible Forces



How to overcome the drawbacks of the previous approach?

Using a novel method presented here ^{7 8}

Let's look at the dynamics while following any trajectory $\mathbf{p}_B^W(t)$ with $\mathbf{R}_B^W(t)$

$$\begin{bmatrix} \ddot{\mathbf{p}}_B^W + mg\mathbf{e}_3 \\ \mathbf{J}\dot{\boldsymbol{\omega}}_B^W + \boldsymbol{\omega}_B^W \times \mathbf{J}\boldsymbol{\omega}_B^W \end{bmatrix} = \begin{bmatrix} \mathbf{R}_B^W \mathbf{F}_1 \\ \mathbf{F}_2 \end{bmatrix} \mathbf{u}, \qquad \text{where } \mathbf{e}_3 = \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix}, \quad \mathbf{u} \in \mathscr{U} \text{ (admissible inputs)}$$

It is interesting to analyze the set of admissible input forces when

- \bullet the input torque is constrained, i.e., $F_2u=\tau$ for a given τ
- \bullet the propeller speeds are feasible, i.e., $u\in \mathscr{U}$

$$\mathscr{U}_1(\boldsymbol{\tau}) = \{\boldsymbol{u}_1 = \boldsymbol{F}_1\boldsymbol{u} \quad \text{s.t.} \quad \boldsymbol{F}_2\boldsymbol{u} = \boldsymbol{\tau} \quad \text{and} \quad \boldsymbol{u} \in \mathscr{U}\}$$

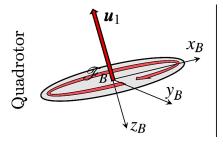
⁷ A. Franchi, R. Carli, D. Bicego, and M. Ryll, "Full-pose geometric tracking control on SE(3) for laterally bounded fully-actuated aerial vehicles", in *ArXiv:1605.06645*, 2016. [Online]. Available: http://arxiv.org/abs/1605.06645

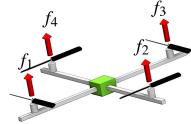
⁸ M. Ryll, D. Bicego, and A. Franchi, "Modeling and control of FAST-Hex: A fully-actuated by synchronized-tilting hexarotor", in 2016 IEEE/RSJ Int. Conf. on Intelligent Robots and Systems, Daejeon, South Korea, 2016.



Set of admissible input forces (in body frame)

$$\mathscr{U}_1({\boldsymbol{\tau}}) = \{{\boldsymbol{u}}_1 = {\boldsymbol{F}}_1{\boldsymbol{u}} \quad \text{s.t.} \quad {\boldsymbol{F}}_2{\boldsymbol{u}} = {\boldsymbol{\tau}} \quad \text{and} \quad {\boldsymbol{u}} \in \mathscr{U}\}$$



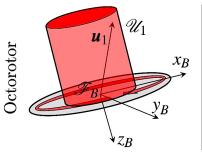




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Octorotor for au=0 (approximation)



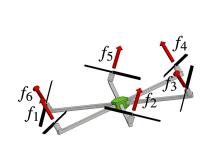


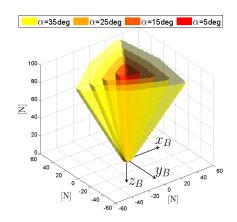


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Hexarotor for au=0 for different cant angles lpha







Position tracking errors

$$\mathbf{e}_p = \mathbf{p}_B - \mathbf{p}_r$$
, and $\mathbf{e}_v = \dot{\mathbf{p}}_B - \dot{\mathbf{p}}_r$. (7)

Reference force vector

$$\mathbf{f}_r = m\ddot{\mathbf{p}}_r + mg\mathbf{e}_3 - \mathbf{K}_p\mathbf{e}_p - \mathbf{K}_\nu\mathbf{e}_\nu, \tag{8}$$

where \mathbf{K}_p and \mathbf{K}_v are positive diagonal gain matrixes

Remark

If \boldsymbol{u} could always be chosen such that:

$$\mathbf{R}_{B}^{W}\mathbf{F}_{1}\mathbf{u} = \mathbf{f}_{r} = m\ddot{\mathbf{p}}_{r} + mg\mathbf{e}_{3} - \mathbf{K}_{p}\mathbf{e}_{p} - \mathbf{K}_{v}\mathbf{e}_{v},$$

then $\mathbf{e}_p o \mathbf{0}$ and $\mathbf{e}_v o \mathbf{0}$ exponentially.

However, this is not always possible, due to the input saturation

Idea

Relax the orientation tracking if the position tracking is not possible

Position-Tracking-Compatible Orientations



$$\mathscr{R}(\mathbf{f}_r) = \{ \mathbf{R} \in SO(3) \mid \exists \mathbf{u} \in \mathscr{U}, \ \mathbf{RF}_1 \mathbf{u} = \mathbf{f}_r \land \mathbf{F}_2 \mathbf{u} = \mathbf{0} \}$$
 (9)

Set of orientations of the main body that allow to exert f_r on the CoM while ensuring

- propeller speeds feasibility, i.e., $\mathbf{u} \in \mathcal{U}$
- a given input torque, e.g., $F_2u = 0$

Position-orientation compatibility

Simultaneous tracking of both $\mathbf{p}_r(t)$ and $\mathbf{R}_r(t)$ is possible

$$\mathbf{R}_r(t) \in \mathscr{R}(\mathbf{f}_r(t))$$

Position-Tracking-Compatible Orientations



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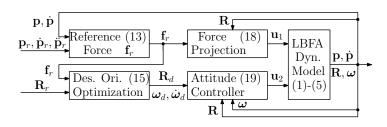
Simultaneous tracking of both $\mathbf{p}_r(t)$ and $\mathbf{R}_r(t)$ is possible

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Non-compatibility ⇒ relax the orientation tracking

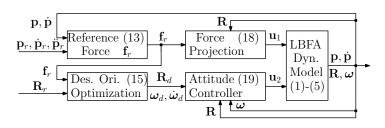
- compute a new desired orientation $\mathbf{R}_d \in SO(3)$
- reference control torque $\tau_r = \omega_B \times J\omega_B K_R \mathbf{e}_R K_\omega \omega_B$ where \mathbf{e}_R is the orientation error in SO(3) defined as $\mathbf{e}_R = \frac{1}{2} (\mathbf{R}_d^T \mathbf{R}_B - \mathbf{R}_B^T \mathbf{R}_d)^\vee$





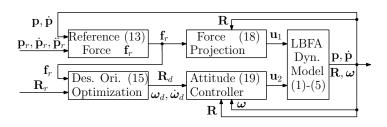
1. compute
$$\mathbf{f}_r = m\ddot{\mathbf{p}}_r + mg\mathbf{e}_3 - \mathbf{K}_p\mathbf{e}_p - \mathbf{K}_v\mathbf{e}_v$$





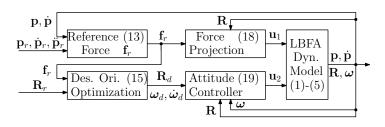
- 1. compute $\mathbf{f}_r = m\ddot{\mathbf{p}}_r + mg\mathbf{e}_3 \mathbf{K}_p\mathbf{e}_p \mathbf{K}_v\mathbf{e}_v$
 - 2. solve $\mathbf{R}_d = \underset{\mathbf{R} \in \mathscr{R}(\mathbf{f}_r)}{\mathsf{argmin}} \ \mathbf{dist}\left(\mathbf{R}, \mathbf{R}_r\right)$





- 1. compute $\mathbf{f}_r = m\ddot{\mathbf{p}}_r + mg\mathbf{e}_3 \mathbf{K}_p\mathbf{e}_p \mathbf{K}_\nu\mathbf{e}_\nu$
- 2. solve $\mathbf{R}_d = \underset{\mathbf{R} \in \mathscr{R}(\mathbf{f}_r)}{\mathsf{argmin}} \ \mathbf{dist} \left(\mathbf{R}, \mathbf{R}_r \right)$
- 3. compute ${m au}_r = {m \omega}_B imes {f J} {m \omega}_B {f K}_R {f e}_R {f K}_{\omega} {m \omega}_B$, to track ${f R}_d$

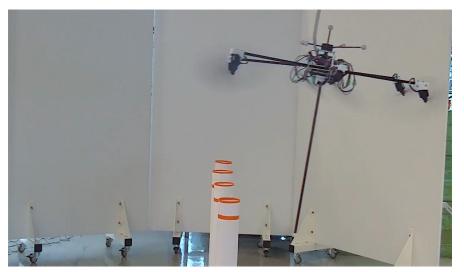




- 1. compute $\mathbf{f}_r = m\ddot{\mathbf{p}}_r + mg\mathbf{e}_3 \mathbf{K}_p\mathbf{e}_p \mathbf{K}_v\mathbf{e}_v$
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- 3. compute $\boldsymbol{\tau}_r = \boldsymbol{\omega}_B \times \mathbf{J} \boldsymbol{\omega}_B \mathbf{K}_R \mathbf{e}_R \mathbf{K}_{\omega} \boldsymbol{\omega}_B$, to track \mathbf{R}_d
- 4. compute \mathbf{u} to implement $\boldsymbol{\tau}_r$ and \mathbf{f}_r

Experiments: Non-horizontal Hovering

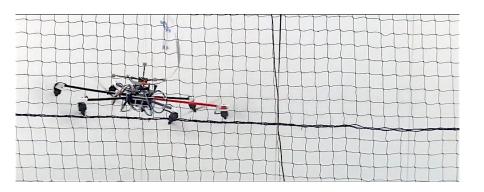




Exploit the 6 DoFs for position and orientation independent regulation

Experiments: Linearly Increasing Position Acceleration





Current and Future Works

FAST-Hex: Hexarotor with Adjustable Cant Angles





Physical Interaction with a Rigidly-attached Tool



- momentum-based external wrench observer
- 6D admittance control at the tooltip

Rope-pulling

- unstable operation for a co-planar multirotor
- (3D orientation dynamics made stiffer than 3D translation one)

Peg-in-hole

unstable operation for a co-planar multirotor

Aerial Manipulators with Fully-Actuated Bases

LAAS CNRS

• aerial manipulators with a fully-actuated base



control of a 'truly' redundant aerial manipulator



For related work, visit http://homepages.laas.fr/afranchi/robotics/

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